

# Separation Logic 4/4

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February 10, 2021

slides (mostly) from Arthur Charguéraud

1/1

## Separation Logic 4/4

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### Before we start:

- ▶ Don't check "listen only": activate your microphone!
- ▶ For the first few minutes: show me your faces (if you reasonably can)

Also, an ad for an internship:

*A formal proof of correctness of tail-recursion modulo constructor in the Iris logic*

with: Léo Stefanescu, François Pottier, Gabriel Scherer, Frédéric Bour  
<https://www.stefanescu.com/documents/internship-trmc.pdf>

2/1

## Chapter 18

Characteristic Formulas with structural rules

### Integration of structural rules

$$\llbracket v \rrbracket \equiv \text{local } (\lambda H Q. H \triangleright Q v)$$

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv \text{local } (\lambda H Q. \exists Q'. \llbracket t_1 \rrbracket H Q' \wedge \forall x. \llbracket t_2 \rrbracket (Q' x) Q)$$

$$\llbracket \text{if } b \text{ then } t_1 \text{ else } t_2 \rrbracket \equiv \text{local } (\lambda H Q. (b = \text{true} \Rightarrow \llbracket t_1 \rrbracket H Q) \wedge (b = \text{false} \Rightarrow \llbracket t_2 \rrbracket H Q))$$

$$\llbracket v_1 v_2 \rrbracket \equiv \text{local } (\lambda H Q. \text{App } v_1 v_2 H Q)$$

$$\llbracket \text{let rec } f = \lambda x. t_1 \text{ in } t_2 \rrbracket \equiv \text{local } (\lambda H Q. \forall f. P f \Rightarrow \llbracket t_2 \rrbracket H Q)$$

$$\text{where } P f \equiv (\forall x H' Q'. \llbracket t_1 \rrbracket H' Q' \Rightarrow \text{App } f x H' Q')$$

3/1

4/1

## Definition of the local predicate (1/2)

To support:

$$\frac{H = H_1 \star H_2 \quad \llbracket t \rrbracket H_1 Q_1 \quad Q_1 \star H_2 = Q}{\llbracket t \rrbracket H Q} \text{FRAME'}$$

we would define:

$$\text{local } \mathcal{F} \equiv \lambda H Q. \exists H_1 H_2 Q_1. \begin{cases} H = H_1 \star H_2 \\ \mathcal{F} H_1 Q_1 \\ Q_1 \star H_2 = Q \end{cases}$$

5/1

## Framing using the local predicate

To prove “ $\{H\} t \{Q\}$ ”, by the rule FRAME', it suffices to show:

$$H = H_1 \star H_2 \wedge \{H_1\} t \{Q_1\} \wedge Q_1 \star H_2 = Q$$

To prove “local  $\llbracket t \rrbracket H Q$ ”, by definition of “local”, it suffices to show:

$$H = H_1 \star H_2 \wedge \llbracket t \rrbracket H_1 Q_1 \wedge Q_1 \star H_2 = Q$$

6/1

## Definition of the local predicate (2/2)

To support:

$$\frac{H \triangleright H_1 \star H_2 \quad \{H_1\} t \{Q_1\} \quad Q_1 \star H_2 \triangleright Q \star \text{GC}}{\{H\} t \{Q\}} \text{COMBINED}$$

$$\frac{\forall x. \{H\} t \{Q\}}{\{\exists x. H\} t \{Q\}} \text{EXISTS} \quad \frac{P \Rightarrow \{H\} t \{Q\}}{\{[P] \star H\} t \{Q\}} \text{PROP}$$

we define:

$$\text{local } \mathcal{F} \equiv \lambda H Q. \forall h. H h \Rightarrow \exists H_1 H_2 Q_1. \begin{cases} (H_1 \star H_2) h \\ \mathcal{F} H_1 Q_1 \\ Q_1 \star H_2 \triangleright Q \star \text{GC} \end{cases}$$

7/1

## Iterated applications of structural rules

The local predicate may be duplicated as many times as needed:

$$\text{local } \llbracket t \rrbracket H Q = \text{local } (\text{local } \llbracket t \rrbracket) H Q$$

For example, to prove “local  $\llbracket t \rrbracket H Q$ ”, it suffices to show:

$$H = H_1 \star H_2 \wedge \text{local } \llbracket t \rrbracket H_1 Q_1 \wedge Q_1 \star H_2 = Q$$

When not needed, “local” may be simply erased:

$$\llbracket t \rrbracket H Q \Rightarrow \text{local } \llbracket t \rrbracket H Q$$

8/1

## Notation for characteristic formulas

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv \text{local}(\lambda H Q. \exists Q'. \llbracket t_1 \rrbracket H Q' \wedge \forall x. \llbracket t_2 \rrbracket (Q' x) Q)$$

Definition of Coq notation:

$$(\text{Let } x = \mathcal{F}_1 \text{ in } \mathcal{F}_2) \equiv \text{local}(\lambda H Q. \exists Q'. \mathcal{F}_1 H Q' \wedge \forall x. \mathcal{F}_2 (Q' x) Q)$$

With this notation:

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv (\text{Let } x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket)$$

Technically:

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv (\text{Let } X = \llbracket t_1 \rrbracket \text{ in } \llbracket ([x \rightarrow X] t_2) \rrbracket)$$

9 / 1

## Characteristic formulas generation, with notation

$$\llbracket v \rrbracket \equiv \text{Ret } v$$

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv \text{Let } x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket$$

$$\llbracket \text{if } b \text{ then } t_1 \text{ else } t_2 \rrbracket \equiv \text{If } b \text{ then } \llbracket t_1 \rrbracket \text{ else } \llbracket t_2 \rrbracket$$

$$\llbracket v_1 v_2 \rrbracket \equiv \text{App } v_1 v_2$$

$$\llbracket \text{let rec } f = \lambda x. t_1 \text{ in } t_2 \rrbracket \equiv \text{Let Rec } f x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket$$

10 / 1

## Tactics for characteristic formulas

What the user sees:

$$\text{Let } x = \mathcal{F}_1 \text{ in } \mathcal{F}_2$$

What is hidden behind the notation:

$$\text{local}(\lambda H Q. \exists Q'. \mathcal{F}_1 H Q' \wedge \forall x. \mathcal{F}_2 (Q' x) Q)$$

What the user would need to execute:

```
apply local_erase; esplit; split.
```

What the user writes:

```
xlet.
```

11 / 1

## Chapter 19

Higher-order representation predicates

12 / 1

## Overview

1. Higher-order predicate:

$p \rightsquigarrow \text{MList } L$  is generalized into  $p \rightsquigarrow \text{Mlistof } R L$

2. Identity representation predicate:

$p \rightsquigarrow \text{Mlistof Id } L$  is the same as  $p \rightsquigarrow \text{MList } L$

3. Control accesses:

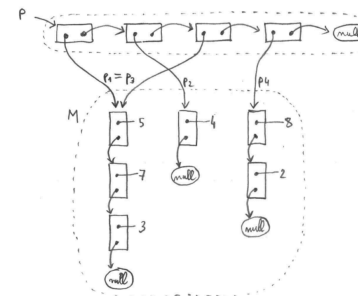
$\{p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\} (p.\text{hd}) \{\lambda x. [x = v_1] \star \dots\}$

4. Compose recursively:

$p \rightsquigarrow \text{Nodeof } R X (\text{Mlistof } (\text{Narytreeof } R)) L$

13/1

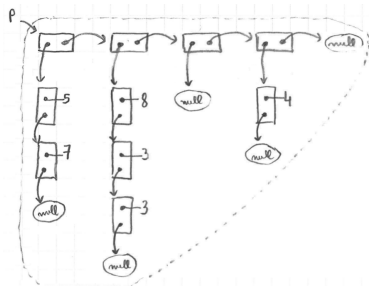
## Mutable list of possibly-aliased lists



$$p \rightsquigarrow \text{MList } K \star \left( \bigotimes_{(p_i, L_i) \in M} p_i \rightsquigarrow \text{MList } L_i \right) \star [\forall p_i \in K. p_i \in \text{dom } M]$$

14/1

## Mutable list of disjoint mutable lists



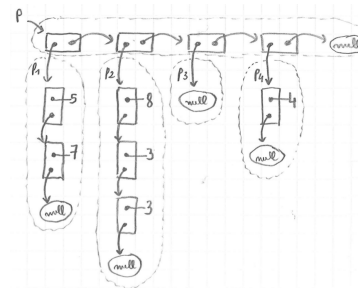
$$L = (5::7::\text{nil})::(8::3::3::\text{nil}) \\ ::(\text{nil})::(4::\text{nil})::\text{nil}$$

$$p \rightsquigarrow \text{MlistofMlist } L$$

(to be later generalized into:  $p \rightsquigarrow \text{Mlistof } R L$ )

15/1

## Representation using iterated star



$$L = (5::7::\text{nil})::(8::3::3::\text{nil}) \\ ::(\text{nil})::(4::\text{nil})::\text{nil}$$

$$K = p_1 :: p_2 :: p_3 :: p_4 :: \text{nil}$$

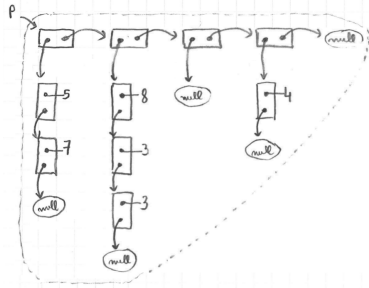
$$p \rightsquigarrow \text{MlistofMlist } L \equiv \exists K. p \rightsquigarrow \text{MList } K$$

$$\star \bigotimes_{i \in [0, |L|)} (K[i]) \rightsquigarrow \text{MList } (L[i])$$

$$\star [|K| = |L|]$$

16/1

## Representation using a recursive predicate



$$L = (5::7::\text{nil})::(8::3::3::\text{nil})::(\text{nil})::(4::\text{nil})::\text{nil}$$

$$p \rightsquigarrow \text{MlistofMlist } L \equiv \text{match } L \text{ with}$$

$$\begin{aligned} &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{MlistofMlist } L' \\ &\quad \star x \rightsquigarrow \text{Mlist } X \end{aligned}$$

17 / 1

## Generalization to a higher-order predicate

$$p \rightsquigarrow \text{MlistofMlist } L \equiv \text{match } L \text{ with}$$

$$\begin{aligned} &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{MlistofMlist } L' \\ &\quad \star x \rightsquigarrow \text{Mlist } X \end{aligned}$$

Generalization:

$$p \rightsquigarrow \text{Mlistof } R L \equiv \text{match } L \text{ with}$$

$$\begin{aligned} &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ &\quad \star x \rightsquigarrow R X \end{aligned}$$

In particular:

$$p \rightsquigarrow \text{MlistofMlist } L = p \rightsquigarrow \text{Mlistof } \text{Mlist } L$$

18 / 1

## Type-checking

$$p \rightsquigarrow \text{Mlistof } R L \quad \text{is a notation for } \text{Mlistof } R L p \quad (\text{of type Hprop})$$

$$x \rightsquigarrow R X \quad \text{is a notation for } R X x \quad (\text{of type Hprop})$$

$$p \rightsquigarrow \text{Mlistof } R L \equiv \text{match } L \text{ with}$$

$$\begin{aligned} &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ &\quad \star x \rightsquigarrow R X \end{aligned}$$

**Exercise:** since  $(p : \text{loc})$  and  $(x : \text{Val})$  and  $(X : A)$  for some  $A$ , what is the type of  $R$ ? What is the type of  $\text{Mlistof}$ ?

- ▶  $R : A \rightarrow \text{Val} \rightarrow \text{Hprop}$
- ▶  $\text{Mlistof} : \forall A. (A \rightarrow \text{Val} \rightarrow \text{Hprop}) \rightarrow \text{list } A \rightarrow \text{loc} \rightarrow \text{Hprop}$

19 / 1

## The identity representation predicate

$$p \rightsquigarrow \text{Mlistof } R L \equiv \text{match } L \text{ with}$$

$$\begin{aligned} &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ &\quad \star x \rightsquigarrow R X \end{aligned}$$

$$p \rightsquigarrow \text{Mlist } L \equiv \text{match } L \text{ with}$$

$$\begin{aligned} &| \text{nil} \Rightarrow [p = \text{null}] \\ &| x :: L' \Rightarrow \exists p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{Mlist } L' \end{aligned}$$

**Exercise:** define the identity representation predicate  $\text{Id}$  such that

$$p \rightsquigarrow \text{Mlistof } \text{Id } L = p \rightsquigarrow \text{Mlist } L$$

Definition:

$$x \rightsquigarrow \text{Id } X \equiv [x = X]$$

20 / 1

## Summary

1. Higher-order predicate:

$p \rightsquigarrow \text{MList } L$  is generalized into  $p \rightsquigarrow \text{Mlistof } R L$

2. Identity representation predicate:

$p \rightsquigarrow \text{Mlistof Id } L$  is the same as  $p \rightsquigarrow \text{MList } L$

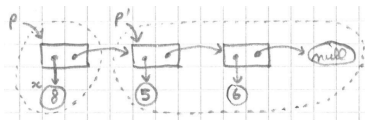
21 / 1

## Chapter 20

Higher-order representation predicates and the access problem

22 / 1

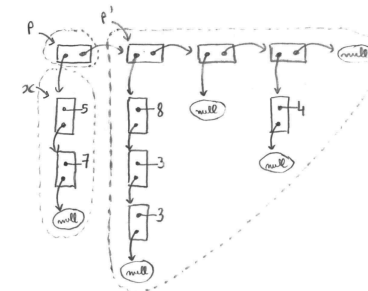
## Specification of construction, for basic values



$\{p' \rightsquigarrow \text{MList } L\} (\text{cons } x p') \{\lambda p. p \rightsquigarrow \text{MList } (x :: L)\}$

23 / 1

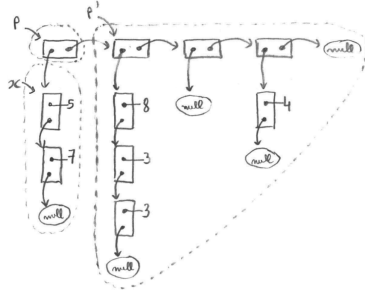
## Specification of construction



$\{x \rightsquigarrow R X \star p' \rightsquigarrow \text{Mlistof } R L\} (\text{cons } x p') \{\lambda p. p \rightsquigarrow \text{Mlistof } R (X :: L)\}$

24 / 1

## Specification of deconstruction

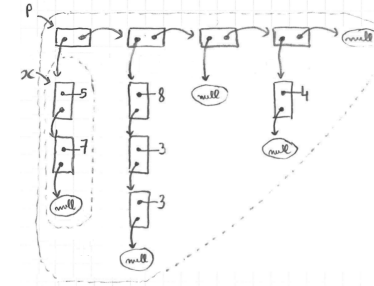


$$\{p \rightsquigarrow \text{Mlistof } R(X :: L)\} (\text{uncons } p)$$

$$\{\lambda(x, p'). x \rightsquigarrow RX \star p' \rightsquigarrow \text{Mlistof } RL\}$$

25 / 1

## Specification of accesses: the problem



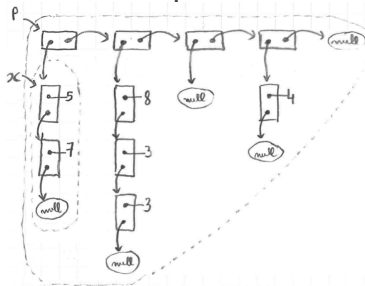
Incorrect specification for head:

$$\{p \rightsquigarrow \text{Mlistof } R(X :: L)\} (\text{head } p)$$

$$\{\lambda x. x \rightsquigarrow RX \star p \rightsquigarrow \text{Mlistof } R(X :: L)\}$$

26 / 1

## Specification of accesses: a partial solution



Correct yet limited specification:

$$\{p \rightsquigarrow \text{Mlistof } R(X :: L)\} (\text{head } p)$$

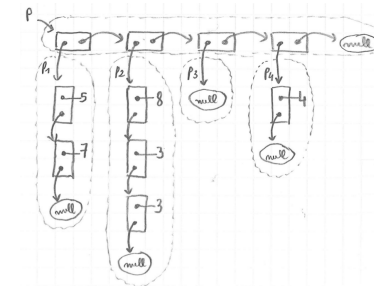
$$\{\lambda x. x \rightsquigarrow RX \star (x \rightsquigarrow RX \rightarrow p \rightsquigarrow \text{Mlistof } R(X :: L))\}$$

An intuition for  $(\rightarrow)$  is:  $(H \star (H \rightarrow H')) \triangleright H'$ . More precisely:

$$\frac{H_1 \star H_2 \vdash H_3}{H_1 \vdash (H_2 \rightarrow H_3)} \quad \frac{H_1 \vdash (H_2 \rightarrow H_3) \quad H_4 \vdash H_2}{H_1 \star H_4 \vdash H_3}$$

27 / 1

## Specification of accesses: a brute force solution

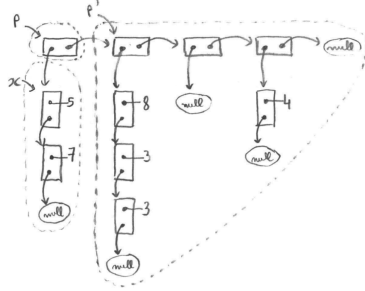


$$p \rightsquigarrow \text{Mlistof } RL = \exists K. p \rightsquigarrow \text{MList } K$$

- $\star \bigotimes_{i \in [0, |L|)} (K[i] \rightsquigarrow R(L[i]))$
- $\star [|K| = |L|]$

28 / 1

## Specification of accesses: focus before read



$$p \rightsquigarrow \text{Mlistof } R (X :: L) = \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\}$$

- ★  $x \rightsquigarrow R X$
- ★  $p' \rightsquigarrow \text{Mlistof } R L'$

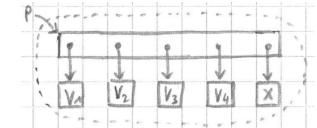
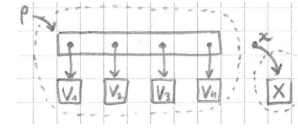
Then read using:

$$\{p \mapsto \{\text{hd}=x; \text{tl}=p'\}\} (p.\text{hd}) \{\lambda y. [y = x] \star p \mapsto \{\text{hd}=x; \text{tl}=p'\}\}$$

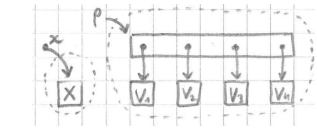
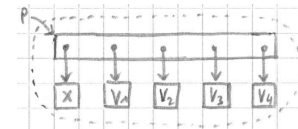
29 / 1

## Ownership transfer with a queue of mutable items

Push:



Pop:



30 / 1

## Specification of queues of basic items

$$\{\{\}\} (\text{create}()) \{\lambda p. p \rightsquigarrow \text{Queue nil}\}$$

$$\{p \rightsquigarrow \text{Queue } L\} (\text{push } x \text{ } p) \{\lambda_. p \rightsquigarrow \text{Queue } (L \& x)\}$$

$$\{p \rightsquigarrow \text{Queue } (x :: L)\} (\text{pop } p) \{\lambda r. [r = x] \star p \rightsquigarrow \text{Queue } L\}$$

$$\{p \rightsquigarrow \text{Queue } L \star p' \rightsquigarrow \text{Queue } L'\} (\text{concat } p \text{ } p') \{\lambda_. p \rightsquigarrow \text{Queue } (L \uparrow L')\}$$

31 / 1

## Specification of queues of mutable items

**Exercise:** specify functions over queues using a higher-order representation predicate written  $p \rightsquigarrow \text{Queueof } R L$ .  
Shorthand: just write “Q R” instead of “Queueof R”.

$$\{\{\}\} (\text{create}()) \{\lambda p. p \rightsquigarrow \text{Queueof } R \text{ nil}\}$$

$$\{p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\} (\text{push } x \text{ } p) \{\lambda_. p \rightsquigarrow \text{Queueof } R (L \& X)\}$$

$$\{p \rightsquigarrow \text{Queueof } R (X :: L)\} (\text{pop } p) \{\lambda x. p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\}$$

$$\{p \rightsquigarrow \text{Queueof } R L \star p' \rightsquigarrow \text{Queueof } R L'\} (\text{concat } p \text{ } p') \{\lambda_. p \rightsquigarrow \text{Queueof } R (L \uparrow L')\}$$

32 / 1



## The copy problem

Incorrect specification for `copy`:

$$\begin{aligned} & \{p \rightsquigarrow \text{Queueof } RL\} \\ & (\text{copy } p) \\ & \{\lambda p'. p \rightsquigarrow \text{Queueof } RL \star p' \rightsquigarrow \text{Queueof } RL\} \end{aligned}$$

**Exercise:** specify a function `copy f p` that duplicates a mutable queue specified using `Queueof`, where `f` is a function to duplicate items.

$$\begin{aligned} & (\forall xX. \{x \rightsquigarrow RX\} (f x) \{\lambda x'. x \rightsquigarrow RX \star x' \rightsquigarrow RX\}) \\ \Rightarrow & \{p \rightsquigarrow \text{Queueof } RL\} \\ & (\text{copy } f p) \\ & \{\lambda p'. p \rightsquigarrow \text{Queueof } RL \star p' \rightsquigarrow \text{Queueof } RL\} \end{aligned}$$

33 / 1

## Chapter 21

Higher-order representation predicates for records

34 / 1

## Representation for records



$$\begin{aligned} p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 \equiv \exists v_1 v_2. & \{ \text{hd} = v_1; \text{tl} = v_2 \} \\ & \star v_1 \rightsquigarrow R_1 V_1 \\ & \star v_2 \rightsquigarrow R_2 V_2 \end{aligned}$$

35 / 1

## Representation predicate for lists, revisited

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } RL \equiv \text{match } L \text{ with} \\ | \text{nil} \Rightarrow [p = \text{null}] \\ | X :: L' \Rightarrow \exists x p'. & \{ \text{hd} = x; \text{tl} = p' \} \\ & \star x \rightsquigarrow R X \\ & \star p' \rightsquigarrow \text{Mlistof } R L' \end{aligned}$$

$$\begin{aligned} p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 \equiv \exists v_1 v_2. & \{ \text{hd} = v_1; \text{tl} = v_2 \} \\ & \star v_1 \rightsquigarrow R_1 V_1 \\ & \star v_2 \rightsquigarrow R_2 V_2 \end{aligned}$$

**Exercise:** rewrite the specification of `Mlistof` using `MCellof`.

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } RL \equiv \text{match } L \text{ with} \\ | \text{nil} \Rightarrow [p = \text{null}] \\ | X :: L' \Rightarrow p \rightsquigarrow & \text{MCellof } R X (\text{Mlistof } R) L' \end{aligned}$$

36 / 1

## Focus/unfocus for accessing a record field



Focus on a field:

$$p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 = \exists v_1. p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2 \star v_1 \rightsquigarrow R_1 V_1$$

Access to a focused field:

$$\{p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\} (p.\text{hd}) \{\lambda x. [x = v_1] \star p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\}$$

$$\{p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\} (p.\text{hd} <- w) \{\lambda_. p \rightsquigarrow \text{MCellof Id } w R_2 V_2\}$$

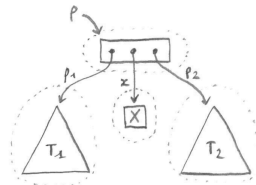
37 / 1

## Chapter 22

### Higher-order representation predicates for trees

38 / 1

## Binary tree: representation

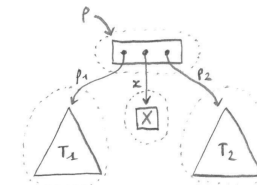


$$p \rightsquigarrow \text{Mtreeof } R T \equiv \text{match } T \text{ with}$$

- | Leaf  $\Rightarrow [p = \text{null}]$
- | Node  $X T_1 T_2 \Rightarrow \exists x p_1 p_2.$ 
  - $p \mapsto \{\text{item}=x; \text{left}=p_1; \text{right}=p_2\}$
  - $\star x \rightsquigarrow R X$
  - $\star p_1 \rightsquigarrow \text{Mtreeof } R T_1$
  - $\star p_2 \rightsquigarrow \text{Mtreeof } R T_2$

39 / 1

## Binary tree: representation, revisited



Representation predicate for tree cells:

$$p \rightsquigarrow \text{Nodeof } R_1 V_1 R_2 V_2 R_3 V_3 \equiv$$

$$\exists v_1 v_2 v_3. p \mapsto \{\text{item}=v_1; \text{left}=v_2; \text{right}=v_3\}$$

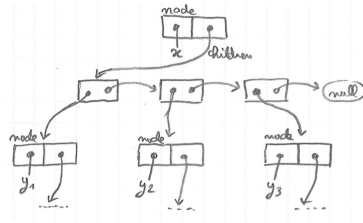
$$\star v_1 \rightsquigarrow R_1 V_1 \star v_2 \rightsquigarrow R_2 V_2 \star v_3 \rightsquigarrow R_3 V_3$$

$$p \rightsquigarrow \text{Mtreeof } R T \equiv \text{match } T \text{ with}$$

- | Leaf  $\Rightarrow [p = \text{null}]$
- | Node  $X T_1 T_2 \Rightarrow$ 
  - $p \rightsquigarrow \text{Nodeof } R X (\text{Mtreeof } R) T_1 (\text{Mtreeof } R) T_2$

40 / 1

## Trees with list of subtrees: implementation



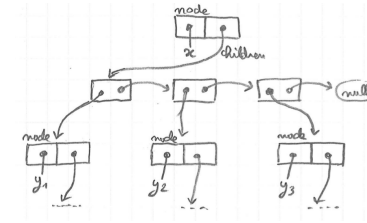
```
type 'a node = {
  mutable item : 'a;
  mutable children : ('a node) cell }
```

Inductive tree (A:Type) : Type :=

```
| Leaf : tree A
| Node : A → list (tree A) → tree A.
```

41 / 1

## Trees with list of subtrees: specification



$p \rightsquigarrow \text{Narytreeof } RT \equiv$

match  $T$  with

| Leaf  $\Rightarrow [p = \text{null}]$

| Node  $X L \Rightarrow \exists xc. p \mapsto \{\text{item}=x; \text{children}=c\}$

★  $x \rightsquigarrow R X$

★  $c \rightsquigarrow \text{Mlistof } (\text{Narytreeof } R) L$

42 / 1

## Trees with list of subtrees: representation of nodes

$p \rightsquigarrow \text{Nodeof } R_1 V_1 R_2 V_2 \equiv$

$\exists v_1 v_2. p \mapsto \{\text{item}=v_1; \text{children}=v_2\}$

★  $v_1 \rightsquigarrow R_1 V_1$

★  $v_2 \rightsquigarrow R_2 V_2$

$p \rightsquigarrow \text{Narytreeof } RT \equiv$

match  $T$  with

| Leaf  $\Rightarrow [p = \text{null}]$

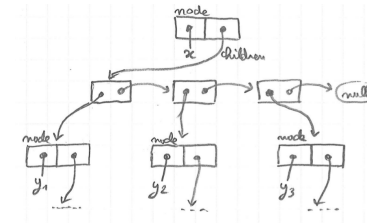
| Node  $X L \Rightarrow \exists xc. p \mapsto \{\text{item}=x; \text{children}=c\}$

★  $x \rightsquigarrow R X$

★  $c \rightsquigarrow \text{Mlistof } (\text{Narytreeof } R) L$

43 / 1

## Trees with list of subtrees, revisited



**Exercise:** rewrite the specification of Narytreeof using Nodeof.

$p \rightsquigarrow \text{Narytreeof } RT \equiv$

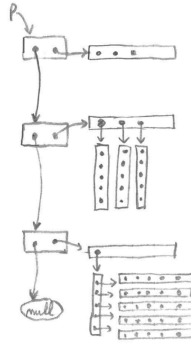
match  $T$  with

| Leaf  $\Rightarrow [p = \text{null}]$

| Node  $X L \Rightarrow p \rightsquigarrow \text{Nodeof } R X (\text{Mlistof } (\text{Narytreeof } R) L)$

44 / 1

## More involved application



► Exam from 2015, Exercise 3: bootstrapped chunked bags.

Available from the webpage of the course.

45 / 1

## Chapter 23

Iteration with higher-order representation predicates

46 / 1

## Iteration on lists

Recall:

$$\begin{aligned} \forall f l I. & (\forall x k. \{I k\} (f x) \{\lambda_. I (k \& x)\}) \\ \Rightarrow & \{I \text{ nil}\} (\text{iter } f l) \{\lambda_. I l\} \end{aligned}$$

$$\begin{aligned} \forall f p l I. & (\forall x k. \{I k\} (f x) \{\lambda_. I (k \& x)\}) \\ \Rightarrow & \{p \rightsquigarrow \text{MList } l \star I \text{ nil}\} (\text{miter } f p) \{\lambda_. p \rightsquigarrow \text{MList } l \star I l\} \end{aligned}$$

Challenge:

$$\begin{aligned} & (\forall x \dots \{\dots\} (f x) \{\lambda_. \dots\}) \\ \Rightarrow & \{p \rightsquigarrow \text{Mlistof } R L \star \dots\} (\text{miter } f p) \{\lambda_. p \rightsquigarrow \dots \star \dots\} \end{aligned}$$

**Question:** Can we use an invariant  $I \equiv \lambda K. (\dots)$ ?

(i.e. with a spec of the form  $\{p \rightsquigarrow \dots \star I \text{ nil}\} (\dots) \{p \rightsquigarrow \dots \star I L\} ?$ )

47 / 1

## Iterating over a mutable list of mutable items

**Exercise:** specify the function `miter`, using an invariant of the form  $J K K'$ , describing the state before and the state after the iteration.

$$\begin{aligned} \forall f p R L J. & (\forall x X K K'. \{x \rightsquigarrow R X \star J K K'\} \\ & (f x) \\ & \{\lambda_. \exists X'. x \rightsquigarrow R X' \star J (K \& X) (K' \& X')\}) \\ \Rightarrow & \{p \rightsquigarrow \text{Mlistof } R L \star J \text{ nil nil}\} \\ & (\text{miter } f p) \\ & \{\lambda_. \exists L'. p \rightsquigarrow \text{Mlistof } R L' \star J L L'\} \end{aligned}$$

48 / 1

## Incrementing a mutable list of distinct references (1/2)

```
let incr_all p =
  miter (fun x -> incr x) p
```

```
let example_p =
  { hd = ref 5; tl = { hd = ref 3; tl = null } }
```

$$x \rightsquigarrow \text{Ref } X \equiv x \mapsto X$$

**Exercise:** using the representation predicates `Ref` and `Mlistof`, specify the function `(fun x -> incr x)` and `incr_all`.

$$\{x \rightsquigarrow \text{Ref } X\} (\text{incr } x) \{\lambda_. x \rightsquigarrow \text{Ref}(X + 1)\}$$

$$\{p \rightsquigarrow \text{Mlistof Ref } L\} (\text{incr\_all } p) \{\lambda_. p \rightsquigarrow \text{Mlistof Ref}(\text{map}(+1) L)\}$$

49/1

## Incrementing a mutable list of distinct references (2/2)

$$\begin{aligned} \forall f p R L J. \quad & (\forall x X K K'. \{x \rightsquigarrow R X \star J K K'\} \\ & (f x) \\ & \{\lambda_. \exists X'. x \rightsquigarrow R X' \star J(K \& X)(K' \& X')\}) \\ \Rightarrow & \{p \rightsquigarrow \text{Mlistof } R L \star J \text{ nil nil}\} \\ & (\text{miter } f p) \\ & \{\lambda_. \exists L'. p \rightsquigarrow \text{Mlistof } R L' \star J L L'\} \end{aligned}$$

Consider:

$$J K K' \equiv [K' = \text{map}(+1) K]$$

Derives:

$$\begin{aligned} (\forall x X. \{x \rightsquigarrow \text{Ref } X\} (\text{fun } x \rightarrow \text{incr } x) x \{\lambda_. x \rightsquigarrow \text{Ref}(X + 1)\}) \Rightarrow \\ \{p \rightsquigarrow \text{Mlistof Ref } L\} (\text{incr\_all } p) \{\lambda_. p \rightsquigarrow \text{Mlistof Ref}(\text{map}(+1) L)\} \end{aligned}$$

50/1

## Chapter 24

### Resource analysis in Separation Logic

## Controlling deallocation

(1) Remove the garbage collection rule:

$$\frac{\{H\} t \{Q \star \text{GC}\}}{\{H\} t \{Q\}} \text{GC-POST}$$

(2) Add a “free” function for explicit deallocation:

$$\{r \mapsto v\} (\text{free } r) \{\lambda_. []\}$$

(3) Theorem: for a full program execution starting in the empty heap, all the data still allocated at the end is described in the post-condition.

(4) Corollary: terminating on the empty heap ensures no memory leaks.

$$\{[]\} t \{\lambda n. [P n]\}$$

(note: a separation logic with GC can be called “affine” or “intuitionistic”)

51/1

52/1

## File handle protocols

Goal: ensure that if a file is open then it is eventually closed.

$$f \rightsquigarrow \text{File } L$$

where  $(f : \text{loc})$  denotes the file handler,  
and  $(L : \text{list char})$  denotes the remaining bytes to read.

$$\begin{aligned} & \{[]\} (\text{fopen } s) \{\lambda f. \exists L. f \rightsquigarrow \text{File } L\} \\ & \{f \rightsquigarrow \text{File } (c :: L)\} (\text{fread } f) \{\lambda x. [x = c] \star f \rightsquigarrow \text{File } L\} \\ & \{f \rightsquigarrow \text{File } L\} (\text{fclose } f) \{\lambda_. []\} \end{aligned}$$

53 / 1

## Complexity analysis

Time credits:

$$\$x : \text{Hprop} \quad \text{where } x \in \mathbb{R}^+$$

Properties:

$$\$(x + y) = \$x \star \$y \quad \text{and} \quad \$0 = []$$

Principle:

The execution of every instruction costs \$1.

Simplification:

Entering the body of a function or a loop costs \$1.

54 / 1

## Time credits in pre-conditions

Constant time:

$$\{t \rightsquigarrow \text{Array } M \star \$c\} (\text{Array.length } t) \{\lambda n. [n = |M|] \star t \rightsquigarrow \text{Array } M\}$$

Linear time:

$$\{\$(c_1 n + c_2)\} (\text{Array.make } n \ v) \{\lambda t. \exists L. t \rightsquigarrow \text{Array } L \star [\dots]\}$$

Quasilinear time:

$$\begin{aligned} & \{t \rightsquigarrow \text{Array } L \star \$(c_1 |L| \log |L| + c_2)\} \\ & (\text{Array.sort } t) \\ & \{\lambda t. \exists L'. t \rightsquigarrow \text{Array } L' \star [\dots]\} \end{aligned}$$

55 / 1

## Amortized analysis

Stack of unbounded size with amortized constant-time operations:

$$\begin{aligned} & \{\$c\} \quad (\text{Stack.create}()) \{\lambda_. s \rightsquigarrow \text{Stack nil}\} \\ & \{s \rightsquigarrow \text{Stack } L \star \$c\} \quad (\text{Stack.push } s \ x) \{\lambda_. s \rightsquigarrow \text{Stack } (x :: L)\} \\ & \{s \rightsquigarrow \text{Stack } (x :: L) \star \$c\} (\text{Stack.pop } s) \quad \{\lambda y. [y = x] \star s \rightsquigarrow \text{Stack } L\} \end{aligned}$$

Representation predicate with a potential function:

$$\begin{aligned} s \rightsquigarrow \text{Stack } L & \equiv \exists ntMk. \quad s \mapsto \{\text{size}=n; \text{data}=t\} \\ & \star t \rightsquigarrow \text{Array } M \\ & \star [n = |L| \leq |M| = 2^k] \\ & \star [\forall i \in [0, n). M[i] = L[i]] \\ & \star \$(c' \cdot \text{abs}(n - |M|/2)) \end{aligned}$$

56 / 1

## Chapter 25

### Read-only permissions

57 / 1

## Motivation for read-only permissions

What we currently need to write:

$$\begin{aligned} & \{a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\} \\ & (\text{concat } a_1 a_2) \\ & \{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2) \star a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\} \end{aligned}$$

What we wish to write:

$$\begin{aligned} & \{a_1 \rightsquigarrow^{\text{ro}} \text{Array } L_1 \star a_2 \rightsquigarrow^{\text{ro}} \text{Array } L_2\} \\ & (\text{concat } a_1 a_2) \\ & \{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2)\} \end{aligned}$$

More than syntactic sugar:

- we wish “ro” to enforce no write operations,
- we wish to allow aliasing of read-only arguments.

58 / 1

## Fractional permissions

$$(r \overset{\alpha}{\rightsquigarrow} v) \quad \text{with } 0 < \alpha \leq 1$$

Splitting and merging:

$$(r \rightsquigarrow v) = (r \overset{1}{\rightsquigarrow} v) = (r \overset{1/2}{\rightsquigarrow} v) \star (r \overset{1/2}{\rightsquigarrow} v)$$

More generally:

$$(r \overset{\alpha+\beta}{\rightsquigarrow} v) = (r \overset{\alpha}{\rightsquigarrow} v) \star (r \overset{\beta}{\rightsquigarrow} v) \quad \text{with } 0 < \alpha, \beta \leq 1$$

Operations:

$$\begin{aligned} & \{[]\} (\text{ref } v) \{\lambda r. r \overset{1}{\rightsquigarrow} v\} \\ & \{r \overset{1}{\rightsquigarrow} v'\} (\text{r} := v) \{\lambda_. r \overset{1}{\rightsquigarrow} v\} \\ \forall \alpha. & \{r \overset{\alpha}{\rightsquigarrow} v\} (!\text{r}) \{\lambda x. [x = v] \star (r \overset{\alpha}{\rightsquigarrow} v)\} \end{aligned}$$

59 / 1

## Fractional permissions in practice

$$\begin{aligned} \forall \alpha \beta. & \{a_1 \overset{\alpha}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\beta}{\rightsquigarrow} \text{Array } L_2\} \\ & (\text{concat } a_1 a_2) \\ & \{\lambda a_3. a_1 \overset{\alpha}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\beta}{\rightsquigarrow} \text{Array } L_2 \star a_3 \overset{1}{\rightsquigarrow} \text{Array } (L_1 \uparrow\uparrow L_2)\} \end{aligned}$$

Limitations:

- need to quantify fractions explicitly,
- need to syntactic sugar to avoid copy-pasting,
- need to re-establish post-conditions,
- a fraction  $\frac{1}{2}H$  cannot be defined for arbitrary  $H$ .

60 / 1

## Generic read-only modifier

Extension of the logic with a modifier  $RO(H)$  that applies to any  $H$ .

$$a \overset{ro}{\rightsquigarrow} \text{Array } L \equiv RO(a \rightsquigarrow \text{Array } L)$$

$RO(H)$  is duplicatable and never mentioned in post-conditions.

$$\frac{}{RO(H) \triangleright RO(H) \star RO(H)} \text{DUP-RO}$$

$$\frac{}{\{RO(l \mapsto v)\} (\text{get } l) \{\lambda x. [x = v]\}} \text{GET-RO}$$

61 / 1

## Read-only frame rule

$RO(H)$  is introduced on frame:

$$\frac{\{H \star RO(H')\} t \{Q\} \quad \text{no-ro-in } H'}{\{H \star H'\} t \{Q \star H'\}} \text{FRAME-RO}$$

62 / 1

## Read-only sequencing rule

$$\frac{\{H\} t_1 \{Q'\} \quad \{Q'()\} t_2 \{Q\}}{\{H\} (t_1; t_2) \{Q\}} \text{SEQ}$$

$$\frac{\{H \star RO(H')\} t_1 \{Q'\} \quad \{Q'() \star RO(H')\} t_2 \{Q\}}{\{H \star RO(H')\} (t_1; t_2) \{Q\}} \text{SEQ-RO}$$

$$\frac{\{H\} t_1 \{Q'\} \quad \{Q'() \star H'\} t_2 \{Q\}}{\{H \star H'\} (t_1; t_2) \{Q\}} \text{SEQ-FRAME}$$

63 / 1

## RO in practice

$$\begin{aligned} &\{RO(a_1 \rightsquigarrow \text{Array } L_1) \star RO(a_2 \rightsquigarrow \text{Array } L_2)\} \\ &(\text{concat } a_1 a_2) \\ &\{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2)\} \end{aligned}$$

64 / 1



## Chapter 26

### Parallelism and Concurrency

65 / 1

## Parallel pairs

A parallel pair, written  $(|t_1, t_2|)$ , for evaluating two subterms in parallel.  
(Note: one often sees  $t_1 || t_2$  for  $\text{let } ((), ()) = (|t_1, t_2|) \text{ in } ()$ .)

Computing:  $a[i] + a[i + 1] + \dots + a[j - 1]$ .

```
let rec sum a i j =
  if j - i = 1 then a.(i) else begin
    let m = (i+j) / 2 in
    let (s1,s2) = (| sum a i m, sum a m j |) in
    s1 + s2
  end
end
```

66 / 1

## Efficient use of parallel pairs with granularity control

```
let rec sum a i j =
  if j - i < sequential_cutoff then begin
    let r = ref 0 in
    for k = i to j-1 do
      r := !r + a.(k)
    done;
    !r
  end else begin
    let m = (i+j) / 2 in
    let (s1,s2) = (| sum a i m, sum a m j |) in
    s1 + s2
  end
end
```

Generalizable to map-reduce:  $f(t[0]) \oplus f(a[1]) \oplus \dots \oplus f(a[n - 1])$ .  
(on which condition on  $\oplus$ ?)

67 / 1

## Reasoning rule for parallel pairs

$$\frac{\{H_1\} t_1 \{Q_1\} \quad \{H_2\} t_2 \{Q_2\}}{\{H_1 \star H_2\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL}$$

where  $Q_1 \star Q_2 \equiv \lambda(x_1, x_2). Q_1 x_1 \star Q_2 x_2$

This rule restricts parallel threads to act on disjoint parts of memory.  
(No need for non-interference conditions.)

68 / 1

## Parallel rule needs read-only permissions

$$\frac{\{H_1\} t_1 \{Q_1\} \quad \{H_2\} t_2 \{Q_2\}}{\{H_1 \star H_2\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL}$$

Compute:  $u[a[0]] + u[a[1]] + \dots + u[a[n-1]]$ .

```
map_reduce (fun x -> u.(x)) 0 (+) 0 n
```

The ownership of the array  $u$  is needed in both branches.

$$\frac{\{H_1 \star \text{RO}(H_3)\} t_1 \{Q_1\} \quad \{H_2 \star \text{RO}(H_3)\} t_2 \{Q_2\}}{\{H_1 \star H_2 \star \text{RO}(H_3)\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL-RO}$$

69/1

## Concurrent locks: example

```
let r = ref 0
let s = ref n
let p = create_lock()

let concurrent_step () =
  let () = acquire_lock p in
  incr r;
  decr s;
  release_lock p
```

Heap predicate  $p \rightsquigarrow \text{Lock } H$  asserts that lock  $p$  protects an invariant  $H$ .

Here:

$$p \rightsquigarrow \text{Lock} (\exists i. (r \mapsto i) \star (s \mapsto n - i))$$

70/1

## Concurrent locks: specification of operations

Duplicatable representation predicate:

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H$$

Operations:

$$\forall H. \quad \{H\} (\text{create\_lock } ()) \{\lambda p. p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H\}$$

$$\forall p H. \quad \{p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H\} (\text{acquire\_lock } p) \{\lambda \_. H\}$$

$$\forall p H. \{H \star p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H\} (\text{release\_lock } p) \{\lambda \_. []\}$$

71/1

## Concurrent locks: exercise

**Exercise:** Describe the state at the front of each lines (except 5 and 6).

Explicit the instantiation of the existential in the invariant.

```
1 let r = ref 0
2 let s = ref n
3 let p = create_lock()
4
5 let concurrent_step () =
6   let () = acquire_lock p in
7   incr r;
8   decr s;
9   release_lock p
```

1: [].      2:  $r \mapsto 0$ .      3:  $r \mapsto 0 \star s \mapsto n$ .

4:  $p \overset{\text{ro}}{\rightsquigarrow} \text{Lock} (\exists i. (r \mapsto i) \star (s \mapsto n - i))$ .

7:  $(r \mapsto i) \star (s \mapsto n - i)$ . 8:  $(r \mapsto i + 1) \star (s \mapsto n - i)$ .

9:  $(r \mapsto i + 1) \star (s \mapsto n - i - 1)$ . Instantiate the invariant with  $i + 1$ .

72/1

## Concurrent locks: non-example

```
let r = ref 0
let p = create_lock()

let f () =
  acquire_lock p;
  incr r;
  release_lock p

let () =
  let _ = (| f(), f() |) in
  acquire_lock p;
  assert (!r == 2)
```

73/1

## Chapter 27

### Ghost state

74/1

## Same non-example

```
let r = ref 0
let p = create_lock()

acquire_lock p;    ||    acquire_lock p;
r := !r + 1;       ||    r := !r + 1;
release_lock p;   ||    release_lock p;

assert (!r == 2);
```

$p \rightsquigarrow \text{Lock}(\exists n. r \mapsto n \star [ \dots ? \dots ])$

**Problem:** it is impossible to prove, only with invariants, that this program does not crash (i.e. to prove  $\{\text{True}\}$  program  $\{\text{True}\}$ ).

75/1

## More variables! Ghost variables.

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()

acquire_lock p;    ||    acquire_lock p;
r := !r + 1;       ||    r := !r + 1;
r1 := !r1 + 1;     ||    r2 := !r2 + 1;
release_lock p;   ||    release_lock p;

assert (!r == 2);
```

**Exercise:** Give a lock invariant that allows proving  $\{\text{True}\}$  program  $\{\text{True}\}$

$p \rightsquigarrow \text{Lock}(\exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2])$

76/1

## Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```

let r = ref 0
let r1 = ref 0
let r2 = ref 0
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
{H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
let p = create_lock()
{p  $\xrightarrow{ro}$  Lock H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
{((r1  $\xrightarrow{1/2}$  0) * p  $\xrightarrow{ro}$  Lock H) * ((r2  $\xrightarrow{1/2}$  0) * p  $\xrightarrow{ro}$  Lock H)}
{(r1  $\xrightarrow{1/2}$  0 * p  $\xrightarrow{ro}$  Lock H)} ||| {(r2  $\xrightarrow{1/2}$  0 * p  $\xrightarrow{ro}$  Lock H)}
acquire_lock p;           acquire_lock p;
r := !r + 1;              r := !r + 1;
...                       ...

```

77/1

## Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```

{(r1  $\xrightarrow{1/2}$  0) * p  $\xrightarrow{ro}$  Lock H}
acquire_lock p;
{(r1  $\xrightarrow{1/2}$  0) * H} so, for some n, n1, n2 such that n = n1 + n2:
{(r1  $\xrightarrow{1/2}$  0) * (r ↦ n) * (r1  $\xrightarrow{1/2}$  n1) * (r2  $\xrightarrow{1/2}$  n2)}
r := !r + 1;
{(r1  $\xrightarrow{1/2}$  0) * (r ↦ n + 1) * (r1  $\xrightarrow{1/2}$  n1) * (r2  $\xrightarrow{1/2}$  n2)}
{(r1  $\xrightarrow{1}$  0) * (r ↦ n + 1) * (r2  $\xrightarrow{1/2}$  n2)}
r1 := !r1 + 1;
{(r1  $\xrightarrow{1}$  1) * (r ↦ n + 1) * (r2  $\xrightarrow{1/2}$  n2)}
{(r1  $\xrightarrow{1/2}$  1) * (r ↦ n + 1) * (r1  $\xrightarrow{1/2}$  1) * (r2  $\xrightarrow{1/2}$  n2)}
{(r1  $\xrightarrow{1/2}$  1) * H}
release_lock p;
{(r1  $\xrightarrow{1/2}$  1)} no p  $\xrightarrow{ro}$  Lock H?

```

78/1

## Right thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```

{(r2  $\xrightarrow{1/2}$  0) * p  $\xrightarrow{ro}$  Lock H}
acquire_lock p;
{(r2  $\xrightarrow{1/2}$  0) * H}
r := !r + 1;
r2 := !r2 + 1;
{(r2  $\xrightarrow{1/2}$  1) * H}
release_lock p;
{(r2  $\xrightarrow{1/2}$  1)}

```

79/1

## Finish up

```

let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()
{(r1  $\xrightarrow{1/2}$  0) * p  $\xrightarrow{ro}$  Lock H} ||| {(r2  $\xrightarrow{1/2}$  0) * p  $\xrightarrow{ro}$  Lock H}
acquire_lock p;           acquire_lock p;
r := !r + 1;              r := !r + 1;
r1 := !r1 + 1;           r2 := !r2 + 1;
release_lock p;          release_lock p;
{(r1  $\xrightarrow{1/2}$  1) * p  $\xrightarrow{ro}$  Lock H} ||| {(r2  $\xrightarrow{1/2}$  1) * p  $\xrightarrow{ro}$  Lock H}
{(r1  $\xrightarrow{1/2}$  1) * (r2  $\xrightarrow{1/2}$  1) * (r ↦ n) * (r1  $\xrightarrow{1/2}$  n1) * (r2  $\xrightarrow{1/2}$  n2) * [n = n1 + n2]}
{(r1 ↦ 1) * (r2 ↦ 1) * (r ↦ n) * [n = 1 + 1]}
assert (!r == 2);

```

80/1

$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock}(\exists n, n_1, n_2. (r \mapsto n) \star (r_1 \overset{1/2}{\mapsto} n_1) \star (r_2 \overset{1/2}{\mapsto} n_2) \star [n = n_1 + n_2])$

**Question:** Would replacing “1/2” with “ro” work?

81 / 1

## Some remarks

Ghost variables are the basic way of solving this problem, but:

- ▶ same example with an arbitrary number of threads?
- ▶ how do we know adding variables really preserves the semantics?
- ▶ that’s reasoning, it *should not* be in the program

Ghost *state* is a more robust approach. A summary of *Iris*:

- ▶ allocation of ghost state: for some  $a$  any “Resource Algebra”:

$$\text{True} \equiv \exists \gamma. \gamma \rightsquigarrow \text{Ghost}(a)$$

- ▶ splitting of ghost state: for any  $a, b$  in an RA:

$$\gamma \rightsquigarrow \text{Ghost}(a \cdot b) \Leftrightarrow \gamma \rightsquigarrow \text{Ghost}(a) \star \gamma \rightsquigarrow \text{Ghost}(b)$$

- ▶ validity in RA’s e.g.  $\text{valid}((r_2 \mapsto 1) \cdot (r_2 \mapsto n_2)) \Rightarrow n_2 = 1$

82 / 1

## Conclusion

Program verification using Separation Logic gives you:

- ▶ Expressiveness: tree-shaped structures, and structures with sharing
- ▶ Expressiveness: effectful, first-class functions, with local state
- ▶ Expressiveness: concurrency, ghost state
- ▶ Modularity: most-general specifications
- ▶ Modularity: composable representation predicates
- ▶ Abstraction: existential quantification of intermediate pointers
- ▶ Abstraction: existential quantification of invariants
- ▶ Practice: formalization in Coq of all heap predicates
- ▶ Practice: characteristic formulas for reasoning rules
- ▶ Practice: more advanced separation logic  
<https://iris-project.org/#learning>

83 / 1