

# Separation Logic 4/4

Jean-Marie Madiot

Inria Paris

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slides (mostly) from Arthur Charguéraud

## Separation Logic 4/4

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### Before we start:

- Don't check "listen only": activate your microphone!
- For the first few minutes: show me your faces (if you reasonably can)

Also, an ad for an internship:

*A formal proof of correctness of tail-recursion modulo constructor in the Iris logic*

with: Léo Stefanescu, François Pottier, Gabriel Scherer, Frédéric Bour

<https://www.stefanescu.com/documents/internship-trmc.pdf>

# Chapter 18

## Characteristic Formulas with structural rules

# Integration of structural rules

$$\llbracket v \rrbracket \equiv \text{local } (\lambda H Q. H \triangleright Q v)$$

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv \text{local } (\lambda H Q. \exists Q'. \llbracket t_1 \rrbracket H Q' \quad ) \\ \wedge \forall x. \llbracket t_2 \rrbracket (Q' x) Q$$

$$\llbracket \text{if } b \text{ then } t_1 \text{ else } t_2 \rrbracket \equiv \text{local } (\lambda H Q. \quad (b = \text{true} \Rightarrow \llbracket t_1 \rrbracket H Q) \quad ) \\ \wedge \quad (b = \text{false} \Rightarrow \llbracket t_2 \rrbracket H Q)$$

$$\llbracket v_1 v_2 \rrbracket \equiv \text{local } (\lambda H Q. \text{App } v_1 v_2 H Q)$$

$$\llbracket \text{let rec } f = \lambda x. t_1 \text{ in } t_2 \rrbracket \equiv \text{local } (\lambda H Q. \forall f. P f \Rightarrow \llbracket t_2 \rrbracket H Q)$$

$$\text{where } P f \equiv (\forall x H' Q'. \llbracket t_1 \rrbracket H' Q' \Rightarrow \text{App } f x H' Q')$$

# Definition of the local predicate (1/2)

To support:

$$\frac{H = H_1 \star H_2 \quad \llbracket t \rrbracket H_1 Q_1 \quad Q_1 \star H_2 = Q}{\llbracket t \rrbracket H Q} \text{FRAME'}$$

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we would define:

$$\text{local } \mathcal{F} \equiv \lambda H Q. \exists H_1 H_2 Q_1. \left\{ \begin{array}{l} H = H_1 \star H_2 \\ \mathcal{F} H_1 Q_1 \\ Q_1 \star H_2 = Q \end{array} \right.$$

## Framing using the local predicate

To prove “ $\{H\} t \{Q\}$ ”, by the rule `FRAME'`, it suffices to show:

$$H = H_1 \star H_2 \wedge \{H_1\} t \{Q_1\} \wedge Q_1 \star H_2 = Q$$

To prove “local  $\llbracket t \rrbracket H Q$ ”, by definition of “local”, it suffices to show:

$$H = H_1 \star H_2 \wedge \llbracket t \rrbracket H_1 Q_1 \wedge Q_1 \star H_2 = Q$$

## Definition of the local predicate (2/2)

To support:

$$\frac{H \triangleright H_1 \star H_2 \quad \{H_1\} t \{Q_1\} \quad Q_1 \star H_2 \triangleright Q \star GC}{\{H\} t \{Q\}} \text{ COMBINED}$$

$$\frac{\forall x. \{H\} t \{Q\}}{\{\exists x. H\} t \{Q\}} \text{ EXISTS} \qquad \frac{P \Rightarrow \{H\} t \{Q\}}{\{[P] \star H\} t \{Q\}} \text{ PROP}$$



## Definition of the local predicate (2/2)

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$$\frac{\forall x. \{H\} t \{Q\}}{\{\exists x. H\} t \{Q\}} \text{ EXISTS} \qquad \frac{P \Rightarrow \{H\} t \{Q\}}{\{[P] \star H\} t \{Q\}} \text{ PROP}$$

we define:

$$\text{local } \mathcal{F} \equiv \lambda H Q. \forall h. H h \Rightarrow \exists H_1 H_2 Q_1. \begin{cases} (H_1 \star H_2) h \\ \mathcal{F} H_1 Q_1 \\ Q_1 \star H_2 \triangleright Q \star GC \end{cases}$$

# Iterated applications of structural rules

The local predicate may be duplicated as many times as needed:

$$\text{local } \llbracket t \rrbracket H Q = \text{local } (\text{local } \llbracket t \rrbracket) H Q$$

For example, to prove “local  $\llbracket t \rrbracket H Q$ ”, it suffices to show:

$$H = H_1 \star H_2 \quad \wedge \quad \text{local } \llbracket t \rrbracket H_1 Q_1 \quad \wedge \quad Q_1 \star H_2 = Q$$

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For example, to prove “local  $\llbracket t \rrbracket H Q$ ”, it suffices to show:

$$H = H_1 \star H_2 \quad \wedge \quad \text{local } \llbracket t \rrbracket H_1 Q_1 \quad \wedge \quad Q_1 \star H_2 = Q$$

When not needed, “local” may be simply erased:

$$\llbracket t \rrbracket H Q \Rightarrow \text{local } \llbracket t \rrbracket H Q$$

## Notation for characteristic formulas

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv \text{local } (\lambda H Q. \exists Q'. \llbracket t_1 \rrbracket H Q' \wedge \forall x. \llbracket t_2 \rrbracket (Q' x) Q)$$

Definition of Coq notation:

$$(\text{Let } x = \mathcal{F}_1 \text{ in } \mathcal{F}_2) \equiv \text{local } (\lambda H Q. \exists Q'. \mathcal{F}_1 H Q' \wedge \forall x. \mathcal{F}_2 (Q' x) Q)$$

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With this notation:

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv (\text{Let } x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket)$$

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With this notation:

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv (\text{Let } x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket)$$

Technically:

$$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \equiv (\text{Let } X = \llbracket t_1 \rrbracket \text{ in } \llbracket ([x \rightarrow X] t_2) \rrbracket)$$

# Characteristic formulas generation, with notation

$\llbracket v \rrbracket \quad \equiv \quad \text{Ret } v$

$\llbracket \text{let } x = t_1 \text{ in } t_2 \rrbracket \quad \equiv \quad \text{Let } x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket$

$\llbracket \text{if } b \text{ then } t_1 \text{ else } t_2 \rrbracket \quad \equiv \quad \text{If } b \text{ then } \llbracket t_1 \rrbracket \text{ else } \llbracket t_2 \rrbracket$

$\llbracket v_1 v_2 \rrbracket \quad \equiv \quad \text{App } v_1 v_2$

$\llbracket \text{let rec } f = \lambda x. t_1 \text{ in } t_2 \rrbracket \quad \equiv \quad \text{Let Rec } f x = \llbracket t_1 \rrbracket \text{ in } \llbracket t_2 \rrbracket$

# Tactics for characteristic formulas

What the user sees:

Let  $x = \mathcal{F}_1$  in  $\mathcal{F}_2$

What is hidden behind the notation:

$\text{local } (\lambda H Q. \exists Q'. \mathcal{F}_1 H Q' \wedge \forall x. \mathcal{F}_2 (Q' x) Q)$

What the user would need to execute:

`apply local_erase; esplit; split.`



# Tactics for characteristic formulas

What the user sees:

$$\text{Let } x = \mathcal{F}_1 \text{ in } \mathcal{F}_2$$

What is hidden behind the notation:

$$\text{local } (\lambda H Q. \exists Q'. \mathcal{F}_1 H Q' \wedge \forall x. \mathcal{F}_2 (Q' x) Q)$$

What the user would need to execute:

```
apply local_erase; esplit; split.
```

What the user writes:

```
xlet.
```

# Chapter 19

## Higher-order representation predicates

# Overview

- 1 Higher-order predicate:

$p \rightsquigarrow \text{MList } L$  is generalized into  $p \rightsquigarrow \text{Mlistof } R L$

- 2 Identity representation predicate:

$p \rightsquigarrow \text{Mlistof Id } L$  is the same as  $p \rightsquigarrow \text{MList } L$

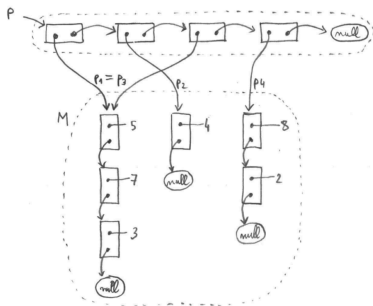
- 3 Control accesses:

$\{p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\} (p.\text{hd}) \{\lambda x. [x = v_1] \star \dots\}$

- 4 Compose recursively:

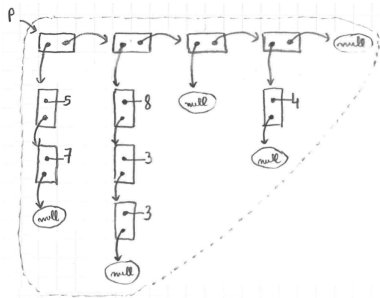
$p \rightsquigarrow \text{Nodeof } R X (\text{Mlistof } (\text{Narytreeof } R)) L$

# Mutable list of possibly-aliased lists



$$p \rightsquigarrow \text{MList } K \star \left( \begin{array}{c} \textcircled{*} \\ (p_i, L_i) \in M \end{array} p_i \rightsquigarrow \text{MList } L_i \right) \star [\forall p_i \in K. p_i \in \text{dom } M]$$

# Mutable list of disjoint mutable lists

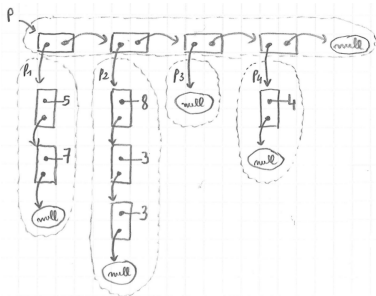


$$L = (5 :: 7 :: \text{nil}) :: (8 :: 3 :: 3 :: \text{nil}) \\ :: (\text{nil}) :: (4 :: \text{nil}) :: \text{nil}$$

$$p \rightsquigarrow \text{MlistofMlist } L$$

(to be later generalized into:  $p \rightsquigarrow \text{Mlistof } R L$ )

# Representation using iterated star



$$L = (5 :: 7 :: \text{nil}) :: (8 :: 3 :: 3 :: \text{nil}) \\ :: (\text{nil}) :: (4 :: \text{nil}) :: \text{nil}$$

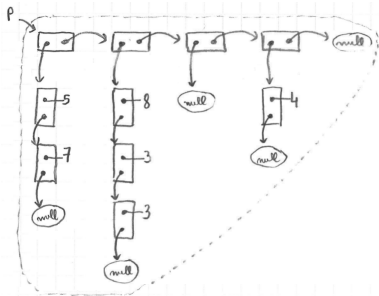
$$K = p_1 :: p_2 :: p_3 :: p_4 :: \text{nil}$$

$$p \rightsquigarrow \text{MlistofMlist } L \quad \equiv \quad \exists K. \quad p \rightsquigarrow \text{MList } K$$

$$\star \quad \bigotimes_{i \in [0, |L|)} (K[i]) \rightsquigarrow \text{MList } (L[i])$$

$$\star \quad [|K| = |L|]$$

# Representation using a recursive predicate



$$L = (5::7::\text{nil})::(8::3::3::\text{nil}) \\ ::(\text{nil})::(4::\text{nil})::\text{nil}$$

$p \rightsquigarrow \text{MlistofMlist } L \equiv \text{match } L \text{ with}$

|  $\text{nil} \Rightarrow [p = \text{null}]$

|  $X :: L' \Rightarrow \exists x p'. p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\}$

★  $p' \rightsquigarrow \text{MlistofMlist } L'$

★  $x \rightsquigarrow \text{MList } X$

# Generalization to a higher-order predicate

$$\begin{aligned} p \rightsquigarrow \text{MlistofMlist } L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{MlistofMlist } L' \\ &\quad \star x \rightsquigarrow \text{MList } X \end{aligned}$$

Generalization:

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } R L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ &\quad \star x \rightsquigarrow R X \end{aligned}$$

In particular:

$$p \rightsquigarrow \text{MlistofMlist } L = p \rightsquigarrow \text{Mlistof MList } L$$



# Type-checking

$p \rightsquigarrow \text{Mlistof } R L$  is a notation for  $\text{Mlistof } R L p$  (of type  $\text{Hprop}$ )  
 $x \rightsquigarrow R X$  is a notation for  $R X x$  (of type  $\text{Hprop}$ )

$p \rightsquigarrow \text{Mlistof } R L \equiv \text{match } L \text{ with}$   
|  $\text{nil} \Rightarrow [p = \text{null}]$   
|  $X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\}$   
★  $p' \rightsquigarrow \text{Mlistof } R L'$   
★  $x \rightsquigarrow R X$

**Exercise:** since  $(p : \text{loc})$  and  $(x : \text{Val})$  and  $(X : A)$  for some  $A$ , what is the type of  $R$ ? What is the type of  $\text{Mlistof}$ ?

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**Exercise:** since  $(p : \text{loc})$  and  $(x : \text{Val})$  and  $(X : A)$  for some  $A$ , what is the type of  $R$ ? What is the type of  $\text{Mlistof}$ ?

- $R : A \rightarrow \text{Val} \rightarrow \text{Hprop}$
- $\text{Mlistof} : \forall A. (A \rightarrow \text{Val} \rightarrow \text{Hprop}) \rightarrow \text{list } A \rightarrow \text{loc} \rightarrow \text{Hprop}$

# The identity representation predicate

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } R L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ &\quad \star x \rightsquigarrow R X \end{aligned}$$

$$\begin{aligned} p \rightsquigarrow \text{MList } L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| x :: L' \Rightarrow \exists p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star p' \rightsquigarrow \text{MList } L' \end{aligned}$$

**Exercise:** define the identity representation predicate  $\text{Id}$  such that

$$p \rightsquigarrow \text{Mlistof Id } L = p \rightsquigarrow \text{MList } L$$

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**Exercise:** define the identity representation predicate  $\text{Id}$  such that

$$p \rightsquigarrow \text{Mlistof Id } L = p \rightsquigarrow \text{MList } L$$

Definition:

$$x \rightsquigarrow \text{Id } X \equiv [x = X]$$

# Summary

- 1 Higher-order predicate:

$p \rightsquigarrow \text{MList } L$  is generalized into  $p \rightsquigarrow \text{Mlistof } R L$

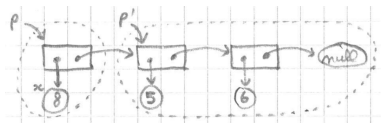
- 2 Identity representation predicate:

$p \rightsquigarrow \text{MlistofId } L$  is the same as  $p \rightsquigarrow \text{MList } L$

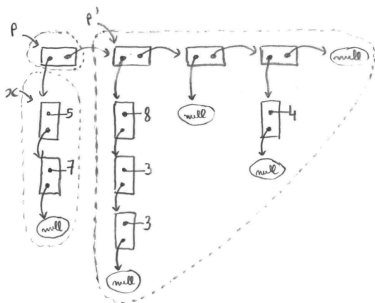
# Chapter 20

## Higher-order representation predicates and the access problem

# Specification of construction, for basic values


$$\{p' \rightsquigarrow \text{MList } L\} (\text{cons } x \ p') \ \{\lambda p. \ p \rightsquigarrow \text{MList } (x :: L)\}$$

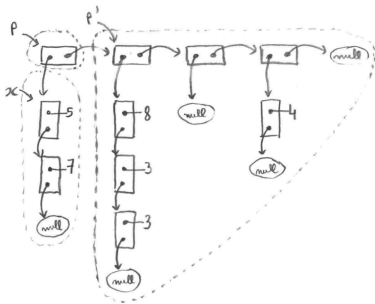
# Specification of construction



$$\{x \rightsquigarrow R X \star p' \rightsquigarrow \text{Mlistof } R L\} (\text{cons } x p') \{\lambda p. p \rightsquigarrow \text{Mlistof } R (X :: L)\}$$



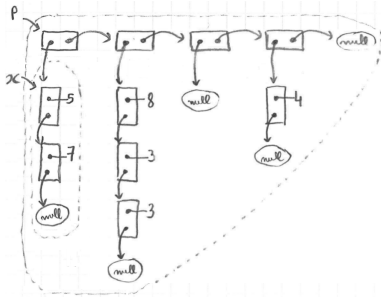
# Specification of deconstruction



$\{p \rightsquigarrow \text{Mlistof } R(X :: L)\} (\text{uncons } p)$

$\{\lambda(x, p'). x \rightsquigarrow R X \star p' \rightsquigarrow \text{Mlistof } R L\}$

# Specification of accesses: the problem

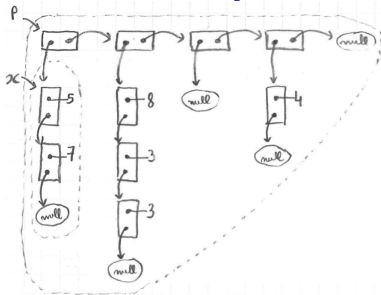


Incorrect specification for head:

$$\{p \rightsquigarrow \text{Mlistof } R(X :: L)\} (\text{head } p)$$

$$\{\lambda x. x \rightsquigarrow R X \star p \rightsquigarrow \text{Mlistof } R(X :: L)\}$$

# Specification of accesses: a partial solution



Correct yet limited specification:

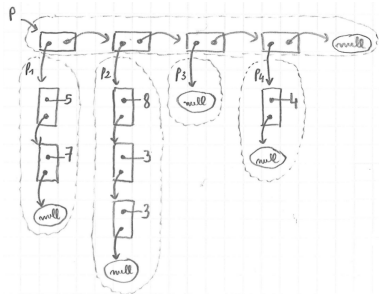
$$\{p \rightsquigarrow \text{Mlistof } R(X :: L)\} (\text{head } p)$$

$$\{\lambda x. x \rightsquigarrow R X \star (x \rightsquigarrow R X \rightarrow p \rightsquigarrow \text{Mlistof } R(X :: L))\}$$

An intuition for  $(\rightarrow)$  is:  $(H \star (H \rightarrow H')) \triangleright H'$ . More precisely:

$$\frac{H_1 \star H_2 \vdash H_3}{H_1 \vdash (H_2 \rightarrow H_3)} \quad \frac{H_1 \vdash (H_2 \rightarrow H_3) \quad H_4 \vdash H_2}{H_1 \star H_4 \vdash H_3}$$

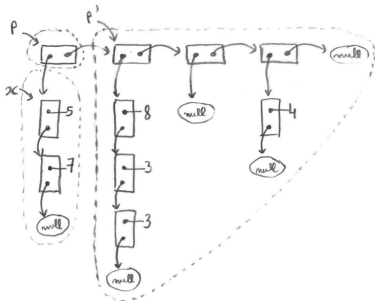
# Specification of accesses: a brute force solution



$$p \rightsquigarrow \text{Mlistof } R L \quad = \quad \exists K. \quad p \rightsquigarrow \text{MList } K$$

- ★  $\bigotimes_{i \in [0, |L|)} (K[i]) \rightsquigarrow R(L[i])$
- ★  $[|K| = |L|]$

## Specification of accesses: focus before read



$$p \rightsquigarrow \text{Mlistof } R (X :: L) = \exists xp'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\}$$

$$\star x \rightsquigarrow R X$$

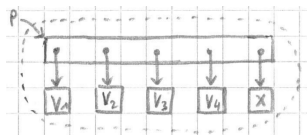
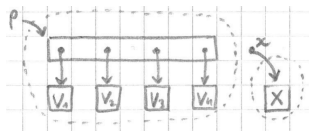
$$\star p' \rightsquigarrow \text{Mlistof } R L'$$

Then read using:

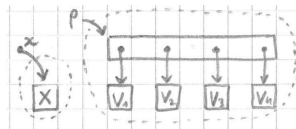
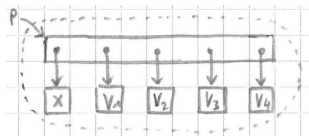
$$\{p \mapsto \{\text{hd}=x; \text{tl}=p'\}\} (p.\text{hd}) \{\lambda y. [y = x] \star p \mapsto \{\text{hd}=x; \text{tl}=p'\}\}$$

# Ownership transfer with a queue of mutable items

Push:



Pop:



# Specification of queues of basic items

$\{[]\} (\text{create}()) \{\lambda p. p \rightsquigarrow \text{Queue nil}\}$

$\{p \rightsquigarrow \text{Queue } L\} (\text{push } x \text{ } p) \{\lambda_. p \rightsquigarrow \text{Queue } (L \& x)\}$

$\{p \rightsquigarrow \text{Queue } (x :: L)\} (\text{pop } p) \{\lambda r. [r = x] \star p \rightsquigarrow \text{Queue } L\}$

$\{p \rightsquigarrow \text{Queue } L \star p' \rightsquigarrow \text{Queue } L'\} (\text{concat } p \text{ } p') \{\lambda_. p \rightsquigarrow \text{Queue } (L \# L')\}$

# Specification of queues of mutable items

**Exercise:** specify functions over queues using a higher-order representation predicate written  $p \rightsquigarrow \text{Queueof } R L$ .

Shorthand: just write “Q  $R$ ” instead of “Queueof  $R$ ”.



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$\{[]\} (\text{create}()) \{\lambda p. p \rightsquigarrow \text{Queueof } R \text{ nil}\}$

$\{p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\} (\text{push } x p) \{\lambda_. p \rightsquigarrow \text{Queueof } R (L \& X)\}$

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$\{\{\}\} (\text{create}()) \{\lambda p. p \rightsquigarrow \text{Queueof } R \text{ nil}\}$

$\{p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\} (\text{push } x p) \{\lambda_. p \rightsquigarrow \text{Queueof } R (L \& X)\}$

$\{p \rightsquigarrow \text{Queueof } R (X :: L)\} (\text{pop } p) \{\lambda x. p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\}$

## Specification of queues of mutable items

**Exercise:** specify functions over queues using a higher-order representation predicate written  $p \rightsquigarrow \text{Queueof } R L$ .

Shorthand: just write “Q  $R$ ” instead of “Queueof  $R$ ”.

$\{\{\}\} (\text{create}()) \{\lambda p. p \rightsquigarrow \text{Queueof } R \text{ nil}\}$

$\{p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\} (\text{push } x p) \{\lambda_. p \rightsquigarrow \text{Queueof } R (L \& X)\}$

$\{p \rightsquigarrow \text{Queueof } R (X :: L)\} (\text{pop } p) \{\lambda x. p \rightsquigarrow \text{Queueof } R L \star x \rightsquigarrow R X\}$

$\{p \rightsquigarrow \text{Queueof } R L \star p' \rightsquigarrow \text{Queueof } R L'\} (\text{concat } p p')$   
 $\{\lambda_. p \rightsquigarrow \text{Queueof } R (L \# L')\}$

# The copy problem

Incorrect specification for copy:

$$\begin{aligned} & \{p \rightsquigarrow \text{Queueof } R L\} \\ & (\text{copy } p) \\ & \{\lambda p'. p \rightsquigarrow \text{Queueof } R L \star p' \rightsquigarrow \text{Queueof } R L\} \end{aligned}$$

**Exercise:** specify a function  $\text{copy } f p$  that duplicates a mutable queue specified using  $\text{Queueof}$ , where  $f$  is a function to duplicate items.

# The copy problem

Incorrect specification for copy:

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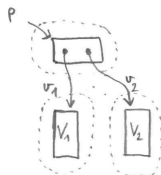
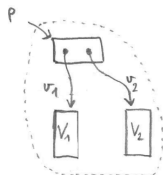
**Exercise:** specify a function  $\text{copy } f p$  that duplicates a mutable queue specified using  $\text{Queueof}$ , where  $f$  is a function to duplicate items.

$$\begin{aligned} & (\forall x X. \{x \rightsquigarrow R X\} (f x) \{\lambda x'. x \rightsquigarrow R X \star x' \rightsquigarrow R X\}) \\ \Rightarrow & \{p \rightsquigarrow \text{Queueof } R L\} \\ & (\text{copy } f p) \\ & \{\lambda p'. p \rightsquigarrow \text{Queueof } R L \star p' \rightsquigarrow \text{Queueof } R L\} \end{aligned}$$

# Chapter 21

## Higher-order representation predicates for records

# Representation for records



$$p \rightsquigarrow \text{MCell of } R_1 V_1 R_2 V_2 \equiv \exists v_1 v_2. \quad p \rightsquigarrow \{\text{hd}=v_1; \text{tl}=v_2\}$$

- ★  $v_1 \rightsquigarrow R_1 V_1$
- ★  $v_2 \rightsquigarrow R_2 V_2$



## Representation predicate for lists, revisited

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } R L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star x \rightsquigarrow R X \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 &\equiv \exists v_1 v_2. \quad p \rightsquigarrow \{\text{hd}=v_1; \text{tl}=v_2\} \\ &\quad \star v_1 \rightsquigarrow R_1 V_1 \\ &\quad \star v_2 \rightsquigarrow R_2 V_2 \end{aligned}$$

**Exercise:** rewrite the specification of `Mlistof` using `MCellof`.

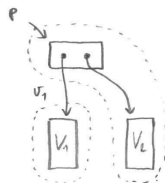
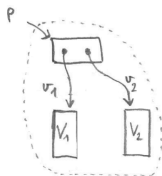
## Representation predicate for lists, revisited

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } R L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow \exists x p'. \quad p \rightsquigarrow \{\text{hd}=x; \text{tl}=p'\} \\ &\quad \star x \rightsquigarrow R X \\ &\quad \star p' \rightsquigarrow \text{Mlistof } R L' \\ \\ p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 &\equiv \exists v_1 v_2. \quad p \rightsquigarrow \{\text{hd}=v_1; \text{tl}=v_2\} \\ &\quad \star v_1 \rightsquigarrow R_1 V_1 \\ &\quad \star v_2 \rightsquigarrow R_2 V_2 \end{aligned}$$

**Exercise:** rewrite the specification of `Mlistof` using `MCellof`.

$$\begin{aligned} p \rightsquigarrow \text{Mlistof } R L &\equiv \text{match } L \text{ with} \\ &| \text{nil} \Rightarrow [p = \text{null}] \\ &| X :: L' \Rightarrow p \rightsquigarrow \text{MCellof } R X (\text{Mlistof } R) L' \end{aligned}$$

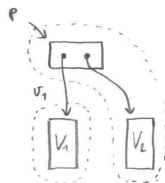
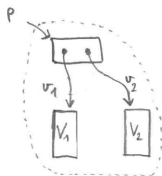
# Focus/unfocus for accessing a record field



Focus on a field:

$$p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 = \exists v_1. p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2 \star v_1 \rightsquigarrow R_1 V_1$$

## Focus/unfocus for accessing a record field



Focus on a field:

$$p \rightsquigarrow \text{MCellof } R_1 V_1 R_2 V_2 = \exists v_1. p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2 \star v_1 \rightsquigarrow R_1 V_1$$

Access to a focused field:

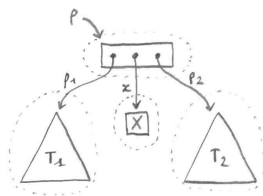
$$\{p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\} (p.\text{hd}) \{\lambda x. [x = v_1] \star p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\}$$

$$\{p \rightsquigarrow \text{MCellof Id } v_1 R_2 V_2\} (p.\text{hd} \leftarrow w) \{\lambda_. p \rightsquigarrow \text{MCellof Id } w R_2 V_2\}$$

# Chapter 22

## Higher-order representation predicates for trees

# Binary tree: representation



$p \rightsquigarrow \text{Mtreeof } RT \equiv \text{match } T \text{ with}$

| Leaf  $\Rightarrow [p = \text{null}]$

| Node  $X T_1 T_2 \Rightarrow \exists x p_1 p_2.$

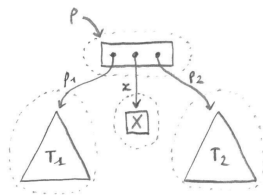
$p \mapsto \{\text{item}=x; \text{left}=p_1; \text{right}=p_2\}$

★  $x \rightsquigarrow R X$

★  $p_1 \rightsquigarrow \text{Mtreeof } R T_1$

★  $p_2 \rightsquigarrow \text{Mtreeof } R T_2$

# Binary tree: representation, revisited

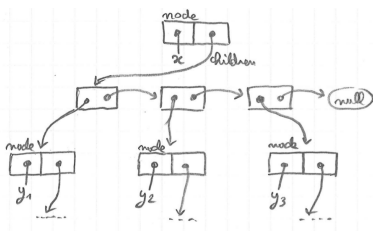


Representation predicate for tree cells:

$$\begin{aligned} p \rightsquigarrow \text{Nodeof } R_1 V_1 R_2 V_2 R_3 V_3 &\equiv \\ \exists v_1 v_2 v_3. \quad p \mapsto \{ \text{item} = v_1; \text{left} = v_2; \text{right} = v_3 \} \\ \star v_1 \rightsquigarrow R_1 V_1 \star v_2 \rightsquigarrow R_2 V_2 \star v_3 \rightsquigarrow R_3 V_3 \end{aligned}$$

$$\begin{aligned} p \rightsquigarrow \text{Mtreeof } R T &\equiv \text{match } T \text{ with} \\ | \text{Leaf} &\Rightarrow [p = \text{null}] \\ | \text{Node } X T_1 T_2 &\Rightarrow \\ & p \rightsquigarrow \text{Nodeof } R X (\text{Mtreeof } R) T_1 (\text{Mtreeof } R) T_2 \end{aligned}$$

# Trees with list of subtrees: implementation

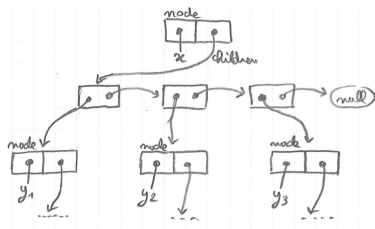


```
type 'a node = {  
  mutable item : 'a;  
  mutable children : ('a node) cell }
```

```
Inductive tree (A:Type) : Type :=  
  | Leaf : tree A  
  | Node : A → list (tree A) → tree A.
```



# Trees with list of subtrees: specification



$p \rightsquigarrow \text{Narytreeof } RT \equiv$

match  $T$  with

| Leaf  $\Rightarrow [p = \text{null}]$

| Node  $X L \Rightarrow \exists xc. \quad p \mapsto \{\text{item}=x; \text{children}=c\}$

★  $x \rightsquigarrow RX$

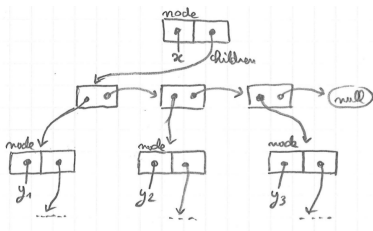
★  $c \rightsquigarrow \text{Mlistof } (\text{Narytreeof } R) L$

# Trees with list of subtrees: representation of nodes

$$\begin{aligned} p \rightsquigarrow \text{Nodeof } R_1 V_1 R_2 V_2 &\equiv \\ \exists v_1 v_2. \quad p \mapsto \{\text{item}=v_1; \text{children}=v_2\} & \\ \star v_1 \rightsquigarrow R_1 V_1 & \\ \star v_2 \rightsquigarrow R_2 V_2 & \end{aligned}$$

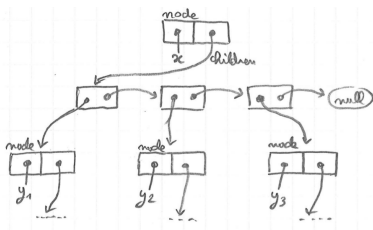
$$\begin{aligned} p \rightsquigarrow \text{Narytreeof } R T &\equiv \\ \text{match } T \text{ with} & \\ | \text{Leaf} \Rightarrow [p = \text{null}] & \\ | \text{Node } X L \Rightarrow \exists x c. \quad p \mapsto \{\text{item}=x; \text{children}=c\} & \\ \star x \rightsquigarrow R X & \\ \star c \rightsquigarrow \text{Mlistof } (\text{Narytreeof } R) L & \end{aligned}$$

# Trees with list of subtrees, revisited



**Exercise:** rewrite the specification of Narytreeof using Nodeof.

# Trees with list of subtrees, revisited



**Exercise:** rewrite the specification of `Narytreeof` using `Nodeof`.

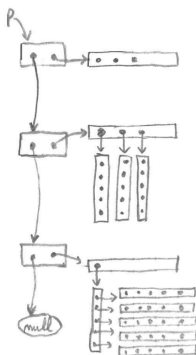
$p \rightsquigarrow \text{Narytreeof } RT \equiv$

match  $T$  with

| Leaf  $\Rightarrow [p = \text{null}]$

| Node  $X L \Rightarrow p \rightsquigarrow \text{Nodeof } R X (\text{Mlistof } (\text{Narytreeof } R)) L$

## More involved application



- Exam from 2015, Exercise 3: bootstrapped chunked bags.

Available from the webpage of the course.

# Chapter 23

## Iteration with higher-order representation predicates

# Iteration on lists

Recall:

$$\begin{aligned} \forall flI. \quad & (\forall xk. \{I k\} (f x) \{\lambda_. I (k\&x)\}) \\ \Rightarrow & \{I \text{nil}\} (\text{iter } fl) \{\lambda_. I l\} \end{aligned}$$

$$\begin{aligned} \forall fplI. \quad & (\forall xk. \{I k\} (f x) \{\lambda_. I (k\&x)\}) \\ \Rightarrow & \{p \rightsquigarrow \text{MList } l \star I \text{nil}\} (\text{miter } f p) \{\lambda_. p \rightsquigarrow \text{MList } l \star I l\} \end{aligned}$$

# Iteration on lists

Recall:

$$\begin{aligned} \forall f l I. \quad & (\forall x k. \{I k\} (f x) \{\lambda_. I (k \& x)\}) \\ \Rightarrow & \{I \text{nil}\} (\text{iter } f l) \{\lambda_. I l\} \end{aligned}$$

$$\begin{aligned} \forall f p l I. \quad & (\forall x k. \{I k\} (f x) \{\lambda_. I (k \& x)\}) \\ \Rightarrow & \{p \rightsquigarrow \text{MList } l \star I \text{nil}\} (\text{miter } f p) \{\lambda_. p \rightsquigarrow \text{MList } l \star I l\} \end{aligned}$$

Challenge:

$$\begin{aligned} & (\forall x \dots \{\dots\} (f x) \{\lambda_. \dots\}) \\ \Rightarrow & \{p \rightsquigarrow \text{Mlistof } R L \star \dots\} (\text{miter } f p) \{\lambda_. p \rightsquigarrow \dots \star \dots\} \end{aligned}$$

**Question:** Can we use an invariant  $I \equiv \lambda K. (\dots)$ ?

(i.e. with a spec of the form  $\{p \rightsquigarrow \dots \star I \text{nil}\} (\dots) \{p \rightsquigarrow \dots \star I L\}$  ?)



# Iterating over a mutable list of mutable items

**Exercise:** specify the function `miter`, using an invariant of the form  $J K K'$ , describing the state before and the state after the iteration.

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**Exercise:** specify the function `miter`, using an invariant of the form  $J K K'$ , describing the state before and the state after the iteration.

$$\begin{aligned} \forall f p R L J. & \left( \forall x X K K'. \{x \rightsquigarrow R X \star J K K'\} \right. \\ & \quad (f x) \\ & \quad \left. \{\lambda_. \exists X'. x \rightsquigarrow R X' \star J (K \& X) (K' \& X')\} \right) \\ \Rightarrow & \{p \rightsquigarrow \text{Mlistof } R L \star J \text{ nil nil}\} \\ & \quad (\text{miter } f p) \\ & \quad \{\lambda_. \exists L'. p \rightsquigarrow \text{Mlistof } R L' \star J L L'\} \end{aligned}$$

# Incrementing a mutable list of distinct references (1/2)

```
let incr_all p =  
  miter (fun x -> incr x) p
```

```
let example_p =  
  { hd = ref 5; tl = { hd = ref 3; tl = null } }
```

$$x \rightsquigarrow \text{Ref } X \equiv x \mapsto X$$

**Exercise:** using the representation predicates `Ref` and `Mlistof`, specify the function `(fun x -> incr x)` and `incr_all`.

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$$\{x \rightsquigarrow \text{Ref } X\} (\text{incr } x) \{\lambda_. x \rightsquigarrow \text{Ref}(X + 1)\}$$

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$$\{p \rightsquigarrow \text{Mlistof Ref } L\} (\text{incr\_all } p) \{\lambda_. p \rightsquigarrow \text{Mlistof Ref}(\text{map } (+1) L)\}$$

## Incrementing a mutable list of distinct references (2/2)

$$\begin{aligned} \forall f p R L J. & \left( \forall x X K K'. \{x \rightsquigarrow R X \star J K K'\} \right. \\ & \quad (f x) \\ & \quad \left. \{\lambda\_. \exists X'. x \rightsquigarrow R X' \star J (K \& X) (K' \& X')\} \right) \\ \Rightarrow & \{p \rightsquigarrow \text{Mlistof } R L \star J \text{ nil nil}\} \\ & \quad (\text{miter } f p) \\ & \quad \{\lambda\_. \exists L'. p \rightsquigarrow \text{Mlistof } R L' \star J L L'\} \end{aligned}$$

Consider:

$$J K K' \equiv [K' = \text{map } (+1) K]$$

Derives:

$$\begin{aligned} & (\forall x X. \{x \rightsquigarrow \text{Ref } X\} (\text{fun } x \rightarrow \text{incr } x) x \{\lambda\_. x \rightsquigarrow \text{Ref } (X + 1)\}) \Rightarrow \\ & \{p \rightsquigarrow \text{Mlistof Ref } L\} (\text{incr\_all } p) \{\lambda\_. p \rightsquigarrow \text{Mlistof Ref } (\text{map } (+1) L)\} \end{aligned}$$

# Chapter 24

## Resource analysis in Separation Logic

# Controlling deallocation

(1) Remove the garbage collection rule:

$$\frac{\{H\} t \{Q \star \text{GC}\}}{\{H\} t \{Q\}} \text{GC-POST}$$

(2) Add a “free” function for explicit deallocation:

$$\{r \mapsto v\} (\text{free } r) \{\lambda_. []\}$$



## Controlling deallocation

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(3) Theorem: for a full program execution starting in the empty heap, all the data still allocated at the end is described in the post-condition.

(4) Corollary: terminating on the empty heap ensures no memory leaks.

$$\{[]\} t \{\lambda n. [P n]\}$$

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$$\{[]\} t \{\lambda n. [P n]\}$$

(note: a separation logic with GC can be called “affine” or “intuitionistic”)

# File handle protocols

Goal: ensure that if a file is open then it is eventually closed.

$$f \rightsquigarrow \text{File } L$$

where  $(f : \text{loc})$  denotes the file handler,  
and  $(L : \text{list char})$  denotes the remaining bytes to read.

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$$\{[]\} (\text{fopen } s) \{\lambda f. \exists L. f \rightsquigarrow \text{File } L\}$$

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$$\begin{aligned} \{[]\} \text{ (fopen s) } & \{ \lambda f. \exists L. f \rightsquigarrow \text{File } L \} \\ \{f \rightsquigarrow \text{File } (c :: L)\} \text{ (fread f) } & \{ \lambda x. [x = c] \star f \rightsquigarrow \text{File } L \} \end{aligned}$$

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$$f \rightsquigarrow \text{File } L$$

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# Complexity analysis

Time credits:

$$\$(x) : \text{Hprop} \quad \text{where } x \in \mathbb{R}^+$$

Properties:

$$\$(x + y) = \$x \star \$y \quad \text{and} \quad \$0 = []$$

# Complexity analysis

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$$\$(x) : \text{Hprop} \quad \text{where } x \in \mathbb{R}^+$$

Properties:

$$\$(x + y) = \$x \star \$y \quad \text{and} \quad \$0 = []$$

Principle:

The execution of every instruction costs \$1.

Simplification:

Entering the body of a function or a loop costs \$1.



# Time credits in pre-conditions

Constant time:

$$\{t \rightsquigarrow \text{Array } M \star \$c\} (\text{Array.length } t) \{\lambda n. [n = |M|] \star t \rightsquigarrow \text{Array } M\}$$

# Time credits in pre-conditions

Constant time:

$$\{t \rightsquigarrow \text{Array } M \star \$c\} (\text{Array.length } t) \{\lambda n. [n = |M|] \star t \rightsquigarrow \text{Array } M\}$$

Linear time:

$$\{\$(c_1n + c_2)\} (\text{Array.make } n \ v) \{\lambda t. \exists L. t \rightsquigarrow \text{Array } L \star [\dots]\}$$

# Time credits in pre-conditions

Constant time:

$$\{t \rightsquigarrow \text{Array } M \star \$c\} (\text{Array.length } t) \{\lambda n. [n = |M|] \star t \rightsquigarrow \text{Array } M\}$$

Linear time:

$$\{\$(c_1 n + c_2)\} (\text{Array.make } n \ v) \{\lambda t. \exists L. t \rightsquigarrow \text{Array } L \star [\dots]\}$$

Quasilinear time:

$$\begin{aligned} &\{t \rightsquigarrow \text{Array } L \star \$(c_1 |L| \log |L| + c_2)\} \\ &(\text{Array.sort } t) \\ &\{\lambda t. \exists L'. t \rightsquigarrow \text{Array } L' \star [\dots]\} \end{aligned}$$

# Amortized analysis

Stack of unbounded size with amortized constant-time operations:

$$\begin{aligned} \{\$c\} & \quad (\text{Stack.create}()) \{\lambda_. s \rightsquigarrow \text{Stack nil}\} \\ \{s \rightsquigarrow \text{Stack } L \star \$c\} & \quad (\text{Stack.push } s \ x) \{\lambda_. s \rightsquigarrow \text{Stack } (x :: L)\} \\ \{s \rightsquigarrow \text{Stack } (x :: L) \star \$c\} & \quad (\text{Stack.pop } s) \quad \{\lambda y. [y = x] \star s \rightsquigarrow \text{Stack } L\} \end{aligned}$$

# Amortized analysis

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$$\begin{aligned} \{\$c\} & \quad (\text{Stack.create}()) \{ \lambda_. s \rightsquigarrow \text{Stack nil} \} \\ \{s \rightsquigarrow \text{Stack } L \star \$c\} & \quad (\text{Stack.push } s \ x) \{ \lambda_. s \rightsquigarrow \text{Stack } (x :: L) \} \\ \{s \rightsquigarrow \text{Stack } (x :: L) \star \$c\} & \quad (\text{Stack.pop } s) \quad \{ \lambda y. [y = x] \star s \rightsquigarrow \text{Stack } L \} \end{aligned}$$

Representation predicate with a potential function:

$$\begin{aligned} s \rightsquigarrow \text{Stack } L \quad \equiv \quad \exists ntMk. \quad & s \mapsto \{\text{size}=n; \text{data}=t\} \\ & \star t \rightsquigarrow \text{Array } M \\ & \star [n = |L| \leq |M| = 2^k] \\ & \star [\forall i \in [0, n). M[i] = L[i]] \\ & \star \$ (c' \cdot \text{abs}(n - |M|/2)) \end{aligned}$$

# Chapter 25

## Read-only permissions

# Motivation for read-only permissions

What we currently need to write:

$$\{a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\}$$

(concat  $a_1 a_2$ )

$$\{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 ++ L_2) \star a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\}$$

# Motivation for read-only permissions

What we currently need to write:

$$\{a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\}$$

$$(\text{concat } a_1 a_2)$$

$$\{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2) \star a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\}$$

What we wish to write:

$$\{a_1 \overset{\text{ro}}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\text{ro}}{\rightsquigarrow} \text{Array } L_2\}$$

$$(\text{concat } a_1 a_2)$$

$$\{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2)\}$$



# Motivation for read-only permissions

What we currently need to write:

$$\begin{aligned} & \{a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\} \\ & (\text{concat } a_1 \ a_2) \\ & \{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2) \star a_1 \rightsquigarrow \text{Array } L_1 \star a_2 \rightsquigarrow \text{Array } L_2\} \end{aligned}$$

What we wish to write:

$$\begin{aligned} & \{a_1 \overset{\text{ro}}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\text{ro}}{\rightsquigarrow} \text{Array } L_2\} \\ & (\text{concat } a_1 \ a_2) \\ & \{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \uparrow\uparrow L_2)\} \end{aligned}$$

More than syntactic sugar:

- we wish “ro” to enforce no write operations,
- we wish to allow aliasing of read-only arguments.

# Fractional permissions

$$(r \overset{\alpha}{\mapsto} v) \quad \text{with } 0 < \alpha \leq 1$$

Splitting and merging:

$$(r \mapsto v) = (r \overset{1}{\mapsto} v) = (r \overset{1/2}{\mapsto} v) \star (r \overset{1/2}{\mapsto} v)$$

More generally:

$$(r \overset{\alpha+\beta}{\mapsto} v) = (r \overset{\alpha}{\mapsto} v) \star (r \overset{\beta}{\mapsto} v) \quad \text{with } 0 < \alpha, \beta \leq 1$$

# Fractional permissions

$$(r \xrightarrow{\alpha} v) \quad \text{with } 0 < \alpha \leq 1$$

Splitting and merging:

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More generally:

$$(r \xrightarrow{\alpha+\beta} v) = (r \xrightarrow{\alpha} v) \star (r \xrightarrow{\beta} v) \quad \text{with } 0 < \alpha, \beta \leq 1$$

Operations:

$$\begin{aligned} & \{[]\} \quad (\text{ref } v) \quad \{\lambda r. r \xrightarrow{1} v\} \\ & \{r \xrightarrow{1} v'\} \quad (\mathbf{r} := v) \quad \{\lambda \_. r \xrightarrow{1} v\} \\ \forall \alpha. & \quad \{r \xrightarrow{\alpha} v\} \quad (!\mathbf{r}) \quad \{\lambda x. [x = v] \star (r \xrightarrow{\alpha} v)\} \end{aligned}$$

# Fractional permissions in practice

$$\begin{aligned} & \forall \alpha \beta. \{a_1 \overset{\alpha}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\beta}{\rightsquigarrow} \text{Array } L_2\} \\ & \quad (\text{concat } a_1 \ a_2) \\ & \quad \{\lambda a_3. a_1 \overset{\alpha}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\beta}{\rightsquigarrow} \text{Array } L_2 \star a_3 \overset{1}{\rightsquigarrow} \text{Array } (L_1 \ ++ \ L_2)\} \end{aligned}$$

# Fractional permissions in practice

$$\begin{aligned} \forall \alpha \beta. \{ & a_1 \overset{\alpha}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\beta}{\rightsquigarrow} \text{Array } L_2 \} \\ & (\text{concat } a_1 \ a_2) \\ \{ & \lambda a_3. a_1 \overset{\alpha}{\rightsquigarrow} \text{Array } L_1 \star a_2 \overset{\beta}{\rightsquigarrow} \text{Array } L_2 \star a_3 \overset{1}{\rightsquigarrow} \text{Array } (L_1 \ ++ \ L_2) \} \end{aligned}$$

Limitations:

- need to quantify fractions explicitly,
- need to syntactic sugar to avoid copy-pasting,
- need to re-establish post-conditions,
- a fraction  $\frac{1}{2}H$  cannot be defined for arbitrary  $H$ .

## Generic read-only modifier

Extension of the logic with a modifier  $\text{RO}(H)$  that applies to any  $H$ .

$$a \overset{\text{ro}}{\rightsquigarrow} \text{Array } L \equiv \text{RO}(a \rightsquigarrow \text{Array } L)$$

$\text{RO}(H)$  is duplicatable and never mentioned in post-conditions.

$$\frac{}{\text{RO}(H) \triangleright \text{RO}(H) \star \text{RO}(H)} \text{DUP-RO}$$

$$\frac{}{\{\text{RO}(l \mapsto v)\} (\text{get } l) \{\lambda x. [x = v]\}} \text{GET-RO}$$

# Read-only frame rule

$RO(H)$  is introduced on frame:

$$\frac{\{H \star RO(H')\} t \{Q\} \quad \text{no-ro-in } H'}{\{H \star H'\} t \{Q \star H'\}} \text{FRAME-RO}$$

## Read-only sequencing rule

$$\frac{\{H\} t_1 \{Q'\} \quad \{Q'()\} t_2 \{Q\}}{\{H\} (t_1; t_2) \{Q\}} \text{SEQ}$$

$$\frac{\{H \star \text{RO}(H')\} t_1 \{Q'\} \quad \{Q'() \star \text{RO}(H')\} t_2 \{Q\}}{\{H \star \text{RO}(H')\} (t_1; t_2) \{Q\}} \text{SEQ-RO}$$

$$\frac{\{H\} t_1 \{Q'\} \quad \{Q'() \star H'\} t_2 \{Q\}}{\{H \star H'\} (t_1; t_2) \{Q\}} \text{SEQ-FRAME}$$



# RO in practice

$$\begin{aligned} & \{\text{RO}(a_1 \rightsquigarrow \text{Array } L_1) \star \text{RO}(a_2 \rightsquigarrow \text{Array } L_2)\} \\ & (\text{concat } a_1 \ a_2) \\ & \{\lambda a_3. a_3 \rightsquigarrow \text{Array } (L_1 \ ++ \ L_2)\} \end{aligned}$$

# Chapter 26

## Parallelism and Concurrency

## Parallel pairs

A parallel pair, written  $(|t_1, t_2|)$ , for evaluating two subterms in parallel.  
(Note: one often sees  $t_1 || t_2$  for  $\text{let } ((), ()) = (|t_1, t_2|) \text{ in } ()$ .)

Computing:  $a[i] + a[i + 1] + \dots + a[j - 1]$ .

```
let rec sum a i j =  
  if j - i = 1 then a.(i) else begin  
    let m = (i+j) / 2 in  
    let (s1,s2) = (| sum a i m, sum a m j |) in  
    s1 + s2  
  end
```

# Efficient use of parallel pairs with granularity control

```
let rec sum a i j =  
  if j - i < sequential_cutoff then begin  
    let r = ref 0 in  
    for k = i to j-1 do  
      r := !r + a.(k)  
    done;  
    !r  
  end else begin  
    let m = (i+j) / 2 in  
    let (s1,s2) = (| sum a i m, sum a m j |) in  
      s1 + s2  
  end  
end
```

# Efficient use of parallel pairs with granularity control

```
let rec sum a i j =  
  if j - i < sequential_cutoff then begin  
    let r = ref 0 in  
    for k = i to j-1 do  
      r := !r + a.(k)  
    done;  
    !r  
  end else begin  
    let m = (i+j) / 2 in  
    let (s1,s2) = (| sum a i m, sum a m j |) in  
      s1 + s2  
  end
```

Generalizable to map-reduce:  $f(t[0]) \oplus f(a[1]) \oplus \dots \oplus f(a[n-1])$ .  
(on which condition on  $\oplus$ ?)

## Reasoning rule for parallel pairs

$$\frac{\{H_1\} t_1 \{Q_1\} \quad \{H_2\} t_2 \{Q_2\}}{\{H_1 \star H_2\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{ PARALLEL}$$

where  $Q_1 \star Q_2 \equiv \lambda(x_1, x_2). Q_1 x_1 \star Q_2 x_2$

## Reasoning rule for parallel pairs

$$\frac{\{H_1\} t_1 \{Q_1\} \quad \{H_2\} t_2 \{Q_2\}}{\{H_1 \star H_2\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL}$$

where  $Q_1 \star Q_2 \equiv \lambda(x_1, x_2). Q_1 x_1 \star Q_2 x_2$

This rule restricts parallel threads to act on disjoint parts of memory.  
(No need for non-interference conditions.)

## Parallel rule needs read-only permissions

$$\frac{\{H_1\} t_1 \{Q_1\} \quad \{H_2\} t_2 \{Q_2\}}{\{H_1 \star H_2\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL}$$

Compute:  $u[a[0]] + u[a[1]] + \dots + u[a[n-1]]$ .

```
map_reduce (fun x -> u.(x)) 0 (+) 0 n
```

The ownership of the array  $u$  is needed in both branches.



## Parallel rule needs read-only permissions

$$\frac{\{H_1\} t_1 \{Q_1\} \quad \{H_2\} t_2 \{Q_2\}}{\{H_1 \star H_2\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL}$$

Compute:  $u[a[0]] + u[a[1]] + \dots + u[a[n-1]]$ .

```
map_reduce (fun x -> u.(x)) 0 (+) 0 n
```

The ownership of the array  $u$  is needed in both branches.

$$\frac{\{H_1 \star \text{RO}(H_3)\} t_1 \{Q_1\} \quad \{H_2 \star \text{RO}(H_3)\} t_2 \{Q_2\}}{\{H_1 \star H_2 \star \text{RO}(H_3)\} (|t_1, t_2|) \{Q_1 \star Q_2\}} \text{PARALLEL-RO}$$

## Concurrent locks: example

```
let r = ref 0
let s = ref n
let p = create_lock()

let concurrent_step () =
  let () = acquire_lock p in
  incr r;
  decr s;
  release_lock p
```

## Concurrent locks: example

```
let r = ref 0
let s = ref n
let p = create_lock()

let concurrent_step () =
  let () = acquire_lock p in
  incr r;
  decr s;
  release_lock p
```

Heap predicate  $p \rightsquigarrow \text{Lock } H$  asserts that lock  $p$  protects an invariant  $H$ .  
Here:

$$p \rightsquigarrow \text{Lock} (\exists i. (r \mapsto i) \star (s \mapsto n - i))$$

# Concurrent locks: specification of operations

Duplicatable representation predicate:

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H$$

Operations:

$$\forall H. \quad \{H\} (\text{create\_lock } ()) \{ \lambda p. p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H \}$$

$$\forall p H. \quad \{ p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H \} (\text{acquire\_lock } p) \{ \lambda_. H \}$$

$$\forall p H. \{ H \star p \overset{\text{ro}}{\rightsquigarrow} \text{Lock } H \} (\text{release\_lock } p) \{ \lambda_. [] \}$$

## Concurrent locks: exercise

**Exercise:** Describe the state at the front of each lines (except 5 and 6).  
Explicit the instantiation of the existential in the invariant.

```
1   let r = ref 0
2   let s = ref n
3   let p = create_lock()
4
5   let concurrent_step () =
6     let () = acquire_lock p in
7     incr r;
8     decr s;
9     release_lock p
```

## Concurrent locks: exercise

**Exercise:** Describe the state at the front of each lines (except 5 and 6).  
Explicit the instantiation of the existential in the invariant.

```
1  let r = ref 0
2  let s = ref n
3  let p = create_lock()
4
5  let concurrent_step () =
6    let () = acquire_lock p in
7    incr r;
8    decr s;
9    release_lock p
```

1:  $\square$ .      2:  $r \mapsto 0$ .      3:  $r \mapsto 0 \star s \mapsto n$ .

4:  $p \overset{ro}{\rightsquigarrow} \text{Lock} (\exists i. (r \mapsto i) \star (s \mapsto n - i))$ .

7:  $(r \mapsto i) \star (s \mapsto n - i)$ . 8:  $(r \mapsto i + 1) \star (s \mapsto n - i)$ .

9:  $(r \mapsto i + 1) \star (s \mapsto n - i - 1)$ . Instantiate the invariant with  $i + 1$ .

## Concurrent locks: non-example

```
let r = ref 0
let p = create_lock()

let f () =
  acquire_lock p;
  incr r;
  release_lock p

let () =
  let _ = (| f(), f() |) in
  acquire_lock p;
  assert (!r == 2)
```

# Chapter 27

## Ghost state



## Same non-example

```
let r = ref 0
let p = create_lock()
```

```
acquire_lock p;      ||      acquire_lock p;
r := !r + 1;         ||      r := !r + 1;
release_lock p;     ||      release_lock p;
```

```
assert (!r == 2);
```

## Same non-example

```
let r = ref 0
let p = create_lock()
```

```
acquire_lock p;      ||      acquire_lock p;
r := !r + 1;         ||      r := !r + 1;
release_lock p;     ||      release_lock p;
```

```
assert (!r == 2);
```

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock}(\exists n. r \mapsto n \star [ \dots ? \dots ])$$

## Same non-example

```
let r = ref 0
let p = create_lock()
```

```
acquire_lock p;   ||   acquire_lock p;
r := !r + 1;      ||   r := !r + 1;
release_lock p;  ||   release_lock p;
```

```
assert (!r == 2);
```

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock}(\exists n. r \mapsto n \star [ \dots ? \dots ])$$

**Problem:** it is impossible to prove, only with invariants, that this program does not crash (i.e. to prove  $\{\text{True}\}$  program  $\{\text{True}\}$ ).

## More variables! Ghost variables.

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()
```

```
acquire_lock p;           ||           acquire_lock p;
r := !r + 1;              ||           r := !r + 1;
r1 := !r1 + 1;           ||           r2 := !r2 + 1;
release_lock p;          ||           release_lock p;
```

```
assert (!r == 2);
```

## More variables! Ghost variables.

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()
```

```
acquire_lock p;      ||      acquire_lock p;
r := !r + 1;         ||      r := !r + 1;
r1 := !r1 + 1;      ||      r2 := !r2 + 1;
release_lock p;     ||      release_lock p;
```

```
assert (!r == 2);
```

**Exercise:** Give a lock invariant that allows proving  $\{\text{True}\}$  program  $\{\text{True}\}$

## More variables! Ghost variables.

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()
```

acquire_lock p;		acquire_lock p;
r := !r + 1;		r := !r + 1;
r1 := !r1 + 1;		r2 := !r2 + 1;
release_lock p;		release_lock p;

```
assert (!r == 2);
```

**Exercise:** Give a lock invariant that allows proving  $\{\text{True}\}$  program  $\{\text{True}\}$

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock} (\exists n, n_1, n_2. (r \mapsto n) \star (r_1 \overset{1/2}{\mapsto} n_1) \star (r_2 \overset{1/2}{\mapsto} n_2) \star [n = n_1 + n_2])$$

## More variables! Ghost variables.

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()
```

acquire_lock p;		acquire_lock p;
r := !r + 1;		r := !r + 1;
r1 := !r1 + 1;		r2 := !r2 + 1;
release_lock p;		release_lock p;

```
assert (!r == 2);
```

**Exercise:** Give a lock invariant that allows proving  $\{\text{True}\}$  program  $\{\text{True}\}$

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock} (\exists n, n_1, n_2. (r \mapsto n) \star (r_1 \overset{1/2}{\mapsto} n_1) \star (r_2 \overset{1/2}{\mapsto} n_2) \star [n = n_1 + n_2])$$

# Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \overset{1/2}{\mapsto} n_1) \star (r_2 \overset{1/2}{\mapsto} n_2) \star [n = n_1 + n_2]$$

```
let r = ref 0
```

```
let r1 = ref 0
```

```
let r2 = ref 0
```

```
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
```



# Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```
let r = ref 0
```

```
let r1 = ref 0
```

```
let r2 = ref 0
```

```
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
```

```
{H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
```

# Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
{H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
let p = create_lock()
```

# Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```
let r = ref 0
```

```
let r1 = ref 0
```

```
let r2 = ref 0
```

```
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
```

```
{H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
```

```
let p = create_lock()
```

```
{p  $\overset{ro}{\rightsquigarrow}$  Lock H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
```

# Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```
let r = ref 0
```

```
let r1 = ref 0
```

```
let r2 = ref 0
```

```
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
```

```
{H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
```

```
let p = create_lock()
```

```
{p  $\overset{ro}{\rightsquigarrow}$  Lock H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
```

```
{((r1  $\xrightarrow{1/2}$  0) * p  $\overset{ro}{\rightsquigarrow}$  Lock H) * ((r2  $\xrightarrow{1/2}$  0) * p  $\overset{ro}{\rightsquigarrow}$  Lock H)}
```

# Proof

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
{(r ↦ 0) * (r1 ↦ 0) * (r2 ↦ 0)}
{H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
let p = create_lock()
{p  $\overset{ro}{\rightsquigarrow}$  Lock H * (r1  $\xrightarrow{1/2}$  0) * (r2  $\xrightarrow{1/2}$  0)}
{((r1  $\xrightarrow{1/2}$  0) * p  $\overset{ro}{\rightsquigarrow}$  Lock H) * ((r2  $\xrightarrow{1/2}$  0) * p  $\overset{ro}{\rightsquigarrow}$  Lock H)}
{(r1  $\xrightarrow{1/2}$  0 * p  $\overset{ro}{\rightsquigarrow}$  Lock H)} ||| {(r2  $\xrightarrow{1/2}$  0 * p  $\overset{ro}{\rightsquigarrow}$  Lock H)}
acquire_lock p;                               acquire_lock p;
r := !r + 1;                                    r := !r + 1;
...                                             ...
```

## Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$$

`acquire_lock p;`

# Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$$

acquire\_lock p;

$$\{(r_1 \xrightarrow{1/2} 0) * H\}$$

## Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$$

acquire\_lock p;

$\{(r_1 \xrightarrow{1/2} 0) * H\}$  so, for some  $n, n_1, n_2$  such that  $n = n_1 + n_2$ :

$$\{(r_1 \xrightarrow{1/2} 0) * (r \mapsto n) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2)\}$$

r := !r + 1;



## Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$$

acquire\_lock p;

$\{(r_1 \xrightarrow{1/2} 0) * H\}$  so, for some  $n, n_1, n_2$  such that  $n = n_1 + n_2$ :

$$\{(r_1 \xrightarrow{1/2} 0) * (r \mapsto n) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2)\}$$

$r := !r + 1$ ;

$$\{(r_1 \xrightarrow{1/2} 0) * (r \mapsto n + 1) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2)\}$$

## Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$$

acquire\_lock p;

$\{(r_1 \xrightarrow{1/2} 0) * H\}$  so, for some  $n, n_1, n_2$  such that  $n = n_1 + n_2$ :

$$\{(r_1 \xrightarrow{1/2} 0) * (r \mapsto n) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2)\}$$

r := !r + 1;

$$\{(r_1 \xrightarrow{1/2} 0) * (r \mapsto n + 1) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2)\}$$

$$\{(r_1 \xrightarrow{1} 0) * (r \mapsto n + 1) * (r_2 \xrightarrow{1/2} n_2)\}$$

r1 := !r1 + 1;

# Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \xrightarrow{\text{ro}} \text{Lock } H\}$$

acquire\_lock p;

$\{(r_1 \xrightarrow{1/2} 0) * H\}$  so, for some  $n, n_1, n_2$  such that  $n = n_1 + n_2$ :

$$\{(r_1 \xrightarrow{1/2} 0) * (r \mapsto n) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2)\}$$

r := !r + 1;

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r := !r + 1;

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r1 := !r1 + 1;

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$$\{(r_1 \xrightarrow{1/2} 1) * (r \mapsto n + 1) * (r_1 \xrightarrow{1/2} 1) * (r_2 \xrightarrow{1/2} n_2)\}$$

$$\{(r_1 \xrightarrow{1/2} 1) * H\}$$

release\_lock p;

# Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$$\{(r_1 \xrightarrow{1/2} 0) * p \xrightarrow{ro} \text{Lock } H\}$$

acquire\_lock p;

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r1 := !r1 + 1;

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release\_lock p;

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# Left thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

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acquire\_lock p;

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r := !r + 1;

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$$\{(r_1 \xrightarrow{1/2} 1) * H\}$$

release\_lock p;

$$\{(r_1 \xrightarrow{1/2} 1)\} \text{ no } p \overset{ro}{\rightsquigarrow} \text{Lock } H?$$

# Right thread

$$H \equiv \exists n, n_1, n_2. (r \mapsto n) \star (r_1 \xrightarrow{1/2} n_1) \star (r_2 \xrightarrow{1/2} n_2) \star [n = n_1 + n_2]$$

$\{(r_2 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$

acquire\_lock p;

$\{(r_2 \xrightarrow{1/2} 0) * H\}$

r := !r + 1;

r2 := !r2 + 1;

$\{(r_2 \xrightarrow{1/2} 1) * H\}$

release\_lock p;

$\{(r_2 \xrightarrow{1/2} 1)\}$



# Finish up

```
let r = ref 0
let r1 = ref 0
let r2 = ref 0
let p = create_lock()
```

$\{(r_1 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$		$\{(r_2 \xrightarrow{1/2} 0) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$
acquire_lock p;		acquire_lock p;
r := !r + 1;		r := !r + 1;
r1 := !r1 + 1;		r2 := !r2 + 1;
release_lock p;		release_lock p;
$\{(r_1 \xrightarrow{1/2} 1) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$		$\{(r_2 \xrightarrow{1/2} 1) * p \overset{ro}{\rightsquigarrow} \text{Lock } H\}$
$\{(r_1 \xrightarrow{1/2} 1) * (r_2 \xrightarrow{1/2} 1) * (r \mapsto n) * (r_1 \xrightarrow{1/2} n_1) * (r_2 \xrightarrow{1/2} n_2) * [n = n_1 + n_2]\}$		
$\{(r_1 \mapsto 1) * (r_2 \mapsto 1) * (r \mapsto n) * [n = 1 + 1]\}$		

```
assert (!r == 2);
```

$$p \overset{\text{ro}}{\rightsquigarrow} \text{Lock} (\exists n, n_1, n_2. (r \mapsto n) \star (r_1 \overset{1/2}{\mapsto} n_1) \star (r_2 \overset{1/2}{\mapsto} n_2) \star [n = n_1 + n_2])$$

**Question:** Would replacing “1/2” with “ro” work?

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- allocation of ghost state: for some  $a$  any “Resource Algebra”:

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- validity in RA's e.g.  $\text{valid}((r_2 \mapsto 1) \cdot (r_2 \mapsto n_2)) \Rightarrow n_2 = 1$

# Conclusion

Program verification using Separation Logic gives you:

- Expressiveness: tree-shaped structures, and structures with sharing
- Expressiveness: effectful, first-class functions, with local state
- Expressiveness: concurrency, ghost state
- Modularity: most-general specifications
- Modularity: composable representation predicates
- Abstraction: existential quantification of intermediate pointers
- Abstraction: existential quantification of invariants
- Practice: formalization in Coq of all heap predicates
- Practice: characteristic formulas for reasoning rules
- Practice: more advanced separation logic  
<https://iris-project.org/#learning>