

## Final exam, March 1st, 2024

- Duration: 3 hours.
- Answers may be written in English or French.
- Lecture notes and personal notes are allowed. **Mobile phones must be switched off.** Electronic notes are allowed, but **all network connections must be switched off**, and the use of any electronic device must be restricted to reading notes: no typing, no using proof-related software.
- There are 4 pages and **2** parts. Part 1 is about verification using weakest preconditions, part 2 is about separation logic.
- Write **your name** and **page numbers** under the form 1/7, 2/7, etc., on each piece of paper.
- **Please write your answers for Part 1 and Part 2 on separate pieces of paper.**

### 1 Takuzu Sequences

This exercise considers sequences of colors. To simplify we consider that there are only two different colors, abbreviated B for Black and W for White. Such a sequence of B and W is called *Takuzu* if it respects the following two rules.

1. No color should occur 3 times or more consecutively.
2. The number of occurrences of B and W should be equal.

For example, the sequence WBBBBW is not Takuzu since B appears three times consecutively. The sequence WBBWBB is not Takuzu since B appears more often than W. The sequence WWBWBB is Takuzu. We consider the following problem: given a *partial* sequence of B and W, that is a sequence with an arbitrary number of “holes”, is it possible to fill the holes with colors to make the sequence Takuzu? Let us represent holes with the “-” character. For example, the partial sequence -BBW-W can be filled as Takuzu WBBWBW, but BB-WW- and BBWBB- cannot be made Takuzu, respectively because of the first rule and the second rule. To represent partial sequences we use arrays of elements of type `color` defined as

```
type color = B | W | H
```

where H denotes a hole. To formalize the first rule we introduce the following predicates.

```
predicate no_triple_sub (a:array color) (l:int) =
  ∀ i. 0 ≤ i < l-2 → not (a[i] = a[i+1] = a[i+2] ∧ a[i] ≠ H)
predicate no_triple (a:array color) = no_triple_sub a a.length
```

The predicate `no_triple` thus expresses that there is no already three consecutive B or W in the given partial sequence.

We now consider the program below which checks if a partial sequence respects the first rule.

```
exception TripleFound

let check_rule_1 (a:array color) : bool =
  let ref l2 = a[0] in let ref l1 = a[1] in let ref i = 2 in
  try
    while i < a.length do
      let v = a[i] in
      if v ≠ H && l1 = v && l2 = v then raise TripleFound;
      l2 ← l1; l1 ← v; i ← i+1
    done;
  True
  with TripleFound → False
```

**Question 1.1.** Which annotations (e.g. pre-conditions, loop invariants, etc.) should be given to the program `check_rule_1` above so as to be able to prove it safe and terminating? Justify informally (10 lines max) why your annotations suffice.

To express the intended behavior of program `check_rule_1`, we add the post-condition

```
ensures { (result = True) ↔ (no_triple a) }
```

**Question 1.2.** Which additional annotations should be given to the program `check_rule_1` so as to be able to prove this post-condition? Justify informally (15 lines max) why your annotations suffice. Hint: distinguish the case when the loop exits with exception `TripleFound` and the case when it exits normally.

To formalize the second Takuzu rule, we introduce the following program which computes a pair of integers from a function of type `int → color` and a range.

```
let rec diffs (f:int → color) (l h:int) : (int,int) =
  if h ≤ l then (0,0) else let (d,e) = (diffs f (l+1) h) in
  match (f l) with
  | H → (d,e+1)
  | B → (d+1,e)
  | W → (d-1,e)
end
```

Notice that if  $(d,e) = (\text{diffs } f \ l \ h)$ , then  $e$  is the number of holes in the sequence  $(f \ l), (f \ (l+1)), \dots, (f \ (h-1))$  and  $d$  is the number of B minus the number of W in the same sequence.

**Question 1.3.** Justify informally (5 lines max) how one could consider the program `diffs` above as a logic function.

Assuming now we have the function `diffs` in the logic context, we pose the predicate

```
predicate balanced (a:array color) =
  let (d,e) = (diffs a.elts 0 a.length) in -e ≤ d ≤ e
```

and admit that when  $(\text{balanced } a)$  is false then the partial sequence  $a$  cannot be completed to a sequence satisfying the second Takuzu rule.

Towards a brute-force search algorithm to check if a partial sequence can be completed into a Takuzu, we consider the following program taking a partial sequence  $a$ , tries to fill one hole with a color  $c$ , and checks if the sequence keeps satisfying the `no_triple` and the `balanced` predicates. To simplify we assume the hole that we attempt to fill is at index 0.

```
1  exception NotBalanced
2
3  let update_first_cell (a:array color) (c:color) (d e:int) : (int,int)
4    requires { a.length ≥ 3 ∧ a[0] = H ∧ c ≠ H }
5    requires { (no_triple a) }
6    requires { (d,e) = (diffs a.elts 0 a.length) }
7    writes { a }
8    ensures { a[0] = c ∧ ∀ i. 1 ≤ i < a.length → a[i] = old a[i] }
9    ensures { (no_triple a) }
10   ensures { result = (diffs a.elts 0 a.length) }
11   raises { TripleFound → not (no_triple a) }
12   raises { NotBalanced → not (balanced a) }
13 = a[0] ← c;
14   if a[1] = a[2] = c then raise TripleFound;
15   match c with
16   | H → absurd
17   | B → if d ≥ e-1 then raise NotBalanced else (d+1,e-1)
18   | W → if d ≤ -e+1 then raise NotBalanced else (d-1,e-1)
19   end
```

**Question 1.4.** Explain informally (10 lines max) why the post-condition  $(\text{no\_triple } a)$  at line 9 and the exceptional post-condition  $\text{not } (\text{no\_triple } a)$  at line 11 are provable.

**Question 1.5.** Explain informally (20 lines max) why the post-condition  $\text{result} = (\text{diffs } a.\text{elts } 0 \ a.\text{length})$  at line 10 and the exceptional post-condition  $\text{not } (\text{balanced } a)$  at line 12 are **not** provable by a simple reasoning. Propose a method to obtain their proofs.

## 2 Separation Logic

Please now use a piece of paper separate from the one you used for Part 1

We recall the definition of a few separation logic connectives:

$$\begin{aligned}
 H_1 \wp H_2 &\equiv \lambda m. H_1 m \wedge H_2 m & l \mapsto v &\equiv \lambda m. m = \{(l, v)\} \wedge l \neq \text{null} & l \mapsto \_ &\equiv \exists v. l \mapsto v \\
 \text{'}P\text{' } &\equiv \lambda m. m = \emptyset \wedge P & H_1 * H_2 &\equiv \lambda m. \exists m_1 m_2. m = m_1 \uplus m_2 \wedge H_1 m_1 \wedge H_2 m_2 \\
 \text{GC} &\equiv \lambda m. \text{True} & H_1 \multimap H_2 &\equiv \lambda m. \forall m_1 (m_1 \perp m \wedge H_1 m_1) \Rightarrow H_2(m_1 \uplus m)
 \end{aligned}$$

Remember that list cells are records with mutable fields `hd` and `tl` such that  $p \rightsquigarrow \{\text{hd} = x; \text{tl} = q\}$  is synonymous with  $p + 0 \mapsto x * p + 1 \mapsto q$ .

**Question 2.1.** For each of the following heap predicates, say how many unique heaps satisfy it, and give examples of such heaps when applicable.

1.  $p \rightsquigarrow \text{MlistSeg } q [1, 2]$
2.  $p \rightsquigarrow \text{MlistSeg } q [1] \wp \text{GC}$
3.  $(1 \mapsto 1) \multimap \text{GC}$
4.  $(2 \mapsto 3 * \text{GC}) \wp 1 \rightsquigarrow \text{Mlist} [1, 2]$

Let us define the (non-standard) symbol  $\blacktriangleright$  as a heap predicate implying a pure fact:

$$H \blacktriangleright P \equiv \forall m. H m \Rightarrow P$$

Note that  $H \blacktriangleright P$  is equivalent to  $H \triangleright H * \text{'}P\text{'}$ . Here is an example:  $p \rightsquigarrow \text{Mlist}(x :: L) \blacktriangleright p \neq \text{null}$ .

**Question 2.2.** Show that  $1 \rightsquigarrow \text{Mlist}[2; 4; 6] \wp (\text{GC} * 2 \rightsquigarrow \text{MlistSeg } q [3; 5]) \blacktriangleright q = 6$ . (Approx. 10 lines)

**Question 2.3.** Let  $P = \exists p. 1 \mapsto p * p \mapsto 2$ . Is it possible to find  $R$  such that  $P \triangleright (1 \mapsto \_ \wp R) * (R \multimap P)$ ? If so, prove the entailment, and if not, the impossibility. (Approx. 5 lines)

Consider the following function `go` on mutable trees. We also recall the following rule for while loops, which is enough, in combination with induction, to establish total correctness.

|  |   |
|--|---|
| <pre> let go (p : 'a node) : 'a node =   let x = ref p in   let y = ref null in   while !x &lt;&gt; null do     let q = !x.right in     !x.right &lt;- !y;     y := !x;     x := q   done;   !y </pre> | <pre> type 'a node = {   mutable item : 'a;   mutable left : 'a node;   mutable right : 'a node; } </pre> |
| $  \frac{\text{WHILE-STEP} \quad \{H\} \text{ if } b \text{ then } (c; \text{ while } b \text{ do } c) \text{ else } () \{Q\}}{\{H\} \text{ while } b \text{ do } c \{Q\}}  $                          |   |

**Question 2.4.** Let  $\text{tree}(p)$  be the heap predicate  $\exists T. p \rightsquigarrow \text{Mtree } T$ . Show that  $\{\text{tree}(p)\} \text{ go } p \{ \lambda r. \text{tree}(r) \}$ . (Provide a detailed proof of total correctness, and carefully state your inductions. Approx. 20 lines.)

We consider now a function `push_right` :  $\alpha \text{ cell} \rightarrow \alpha \rightarrow \text{unit}$  with the following specification:

$$\forall L x p. \{\text{'}P\text{' } * p \rightsquigarrow \text{Mlist } L\} \text{ push\_right } p x \{ \lambda \_ . p \rightsquigarrow \text{Mlist } (L ++ [x]) \} \quad (1)$$

where `++` is list concatenation and  $P$  is a proposition that can depend on  $L, x, p$ .

**Question 2.5.** Why cannot  $P$  be simply `True` for a reasonable implementation? Give a most general proposition  $P$  such that (1) can be satisfied (no proof required).

**Question 2.6.** Implement `push_right` and prove that it satisfies (1). (Be less detailed than in Question 2.4, but stay precise in induction hypotheses and give assertions between all steps. Approx. 15 lines.)

Let us now consider the function `transfer_one`:

```
let transfer_one (p : 'a cell) (r : 'a cell ref) : unit =
  let x = !r.hd in
  r := !r.tl;
  push_right p x
```

**Question 2.7.** Give a specification for `transfer_one` (no proof required).

Assume now that our logic supports fractional permissions, i.e. it features heap predicates of the form  $l \overset{\alpha}{\mapsto} v$  where  $0 < \alpha \leq 1$  where  $l \mapsto v$  is in fact short for  $l \overset{1}{\mapsto} v$ , and whenever  $0 < \alpha, \beta \leq 1$ ,

$$l \overset{\alpha+\beta}{\mapsto} v = l \overset{\alpha}{\mapsto} v * l \overset{\beta}{\mapsto} v \quad \text{and} \quad l \overset{\alpha}{\mapsto} v * l \overset{\beta}{\mapsto} w \triangleright v = w . \quad (2)$$

Representation predicates are redefined accordingly, e.g.  $p \overset{\alpha}{\rightsquigarrow} \{x; q\}$  is  $p \overset{\alpha}{\mapsto} x * p + 1 \overset{\alpha}{\mapsto} q$  and  $p \overset{\alpha}{\rightsquigarrow} \text{Mlist}(x :: L) = \exists p'. p \overset{\alpha}{\rightsquigarrow} \{x; p'\} * p' \overset{\alpha}{\rightsquigarrow} \text{Mlist } L$ . Note that  $p \overset{\alpha}{\rightsquigarrow} \text{Mlist } []$  is still ' $p = \text{null}$ '. Let us also define two additional representation predicates  $list_\alpha$  and  $rlist_\alpha$ :

$$list_\alpha(p, n) \equiv \exists L. p \overset{\alpha}{\rightsquigarrow} \text{Mlist } L * \lceil |L| = n \rceil \quad rlist_\alpha(r, n) \equiv \exists p. r \overset{\alpha}{\mapsto} p * list_\alpha(p, n)$$

**Question 2.8.** How can we prove  $rlist_\alpha(r, n) * rlist_\beta(r, m) \triangleright n = m$ ? (Only state intermediate results, main steps, and inductions, do not provide a full proof. Approx. 5 lines.)

**Question 2.9.** Give a specification for `transfer_one` in terms of  $list_\alpha$  and  $rlist_\alpha$  (no proof required).

Consider now concurrent programs, where `e1 ||| e2` runs expressions `e1` and `e2` in parallel. Programs use locks (type `lock`) as a synchronization mechanism through the following primitives, where  $l \rightsquigarrow \text{Lock } R$  is a duplicable heap predicate ( $P$  is duplicable if  $P \triangleright P * P$ ):

|  |   |                             |   |
|--|---|-----------------------------|---|
| <code>create_lock</code> : <code>unit</code> $\rightarrow$ <code>lock</code> | $\{\lceil \cdot \rceil\}$                   | <code>create_lock</code> () | $\{\lambda l. l \rightsquigarrow \text{Lock } R\}$      |
| <code>acquire</code> : <code>lock</code> $\rightarrow$ <code>unit</code>     | $\{l \rightsquigarrow \text{Lock } R\}$     | <code>acquire</code> l      | $\{\lambda \_. R * l \rightsquigarrow \text{Lock } R\}$ |
| <code>release</code> : <code>lock</code> $\rightarrow$ <code>unit</code>     | $\{R * l \rightsquigarrow \text{Lock } R\}$ | <code>release</code> l      | $\{\lambda \_. l \rightsquigarrow \text{Lock } R\}$     |

The function `fill` uses locks and the function `zip` calls it twice in parallel:

```
let rec fill (l : lock) (p : 'a cell) (r : 'a cell ref) : unit =
  if !r <> null then
    (acquire l;
     transfer_one p r;
     release l;
     fill l p r)

let zip (p : 'a cell) (q : 'a cell ref) (r : 'a cell ref) =
  let l = create_lock () in
  fill l p q ||| fill l p r;
  acquire l
```

**Question 2.10.** Give a proof sketch (approx. 20 lines) for:

$$\forall pqr, \{list_1(p, 1) * rlist_1(q, 2) * rlist_1(r, 3)\} \text{ zip } p \ q \ r \ \{list_1(p, 6)\} .$$

**Question 2.11.** Above,  $q$  and  $r$  are references allocated before the creation of the lock. It would also make sense to create the reference after the creation of the lock (for example inside `fill`, to keep the reference close to the while loop). What difficulty could we then expect?

**Question 2.12.** Give a lock invariant  $R$  that would let us prove the following triple (no proof required):

$$\begin{aligned} & \{p \rightsquigarrow \text{Mlist } [1] * q \mapsto l_q * l_q \rightsquigarrow \text{Mlist } [2; 3] * r \mapsto l_r * l_r \rightsquigarrow \text{Mlist } [4; 5]\} \\ & \quad \text{zip } p \ q \ r \\ & \{ \exists L. p \rightsquigarrow \text{Mlist } L * \lceil \text{Filter}(\lambda x. x < 4) L = [1; 2; 3] \rceil \} . \end{aligned}$$

**Question 2.13.** In class, heaps (or heaplets) were initially defined as finite maps from locations to values, and the combination of heaps,  $h_1 \uplus h_2$ , used to define separation (i.e. in the definition of  $*$  and  $-*$ ) was defined as  $h_1 \cup h_2$  under the condition that  $\text{dom}(h_1) \cap \text{dom}(h_2) = \emptyset$ . This definition does not support fractional permissions. Can you give a definition for heaps, for  $\uplus$ , and for  $l \overset{\alpha}{\mapsto} v$ , such that it is possible to establish formulas (2)? (No proof required, max. 5 lines.)